



2020-21 DIRT Series Rule Amendments

Section 1 – Starts/Re-Starts

Races including Heats/Features –

- 1- The INITIAL Start of all Heats/Features is the GREEN FLAG. Leaders may not fire until the Green Flag flies.
 - a. If the leader does not go at the Green, and causes the field to be issued penalties as a result, the leader will be given a 5 spot penalty on the Finish Order, and all penalties issued to drivers as a result will be cleared in as timely a fashion as will allow.
- 2- All RESTARTS are at the Leaders Discretion once the pace car begins to move from the racing surface.
 - a. If the Leader chooses not to start prior to the flying of the Green Flag, the Green Flag will officially restart the event.
 - b. If the leader does not go at the Green, and causes the field to be issued penalties as a result, the leader will be given a 5 spot penalty on the Finish Order, and all penalties issued to drivers as a result will be cleared in as timely a fashion as will allow.
- 3- Drivers cannot pass before the Start/Finish line.
 - a. All drivers are to remain within their line, to the best of their abilities, until the Start/Finish Line
 - b. Drivers may not deviate from their line unless avoiding an accident
 - c. No driver is to have any portion of their car past the rear bumper of the car immediately in front of them prior to the Start/Finish Line.
 - i. If a driver is observed violating this rule, they will be penalized 3 spots in the finishing order for every car they pass or attempt to pass in post-race review.
 - ii. If a driver breaks this rule unintentionally and self-polices, and gives the spot(s) back within 1 lap, they will not be penalized after the race.
- 4- For all Double-File Restarts –
 - a. The leader at the time of the Restart will be allowed to have LANE CHOICE
 - i. The choice of starting lane MUST BE communicated at the 1-To-Go signal.
 - ii. If the leader does not select their lane at the 1-to-go signal, they are to start in the LOW lane, regardless of circumstance.
- 5- All Initial Starts are DOUBLE FILE.
- 6- All Restarts will be DOUBLE FILE, unless-
 - a. The restart is immediately following another restart – Single File
 - b. The restart is within 5 laps to go – Single File

Section 2 – In-Race Procedure & Incident Updates

All Races –

- 1- All drivers are to join the field on the grid as soon as possible at the start of every heat.
- 2- Drivers are to maintain pace speed with the pace vehicle and those cars directly in front of them, no dropping back will be allowed.
 - a. Drivers who drop back will be warned. If they do not advance at that point, the driver will be black flagged, if prudent, or given a 5 place penalty on the finishing order
- 3- Immediately following the Checkered Flag, all drivers are to continue at speed until they are reasonably past the Start/Finish line, and slow safely in turn 1/2 or the back straightaway.
 - a. No intentional post-race contact will be allowed at any point. Any driver seen intentionally driving into or causing contact between another driver and themselves or others, will be immediately removed from the event and/or future events (administration discretion and up for review).
 - b. If any post-race contact is purely incidental, and is clearly not intentional in any way, no penalties will be issued. But a reminder will be given to avoid any contact in the future.
- 4- If at any point during the Race a driver is involved in an incident and cannot continue under their own power, thus requiring a “tow”, that driver is to exit their car immediately so as to not endanger the other cars on the track while pacing and to facilitate the continuation of the event. They will not be allowed to continue in the race.
 - a. If a car is involved in an incident and can continue, but it can be reasonably inferred by other racers/administrators that having that car continue in the event will be dangerous to other competitors, that driver will be asked to park for the remainder of the event by race administration. (i.e. a missing wheel, or badly damaged rear end that is “cockeyed”, etc)
- 5- A driver is NOT to Exit the Pit Road at any point while under green in any event.
 - a. Any driver seen doing so will be immediately disqualified from the event, and removed from the race server.

General Rules

- 1- All drivers should have a general working knowledge/ability with their cars. By applying to, and joining, a CARS Dirt Series event, you are affirming to the administration that you believe yourself to be a driver of acceptable quality to the series.
 - a. If you demonstrate that you are not able to control your vehicle in an acceptable manner in the eyes of the administration, Can-Am Racing Series reserves the right to remove you from any event, and the league as a whole, at any point.
 - i. This can include causing multiple incidents, being overtly slow on the racing surface, inability to hold a steady line in corners, and other types of disqualifiers that are the sole discretion of the CARS Administration
- 2- Any communication during an event is allowed, however:
 - a. Drivers are not to yell at, chastise, or verbally harass another driver or administration within the racing server or on Discord.
 - b. Drivers are not to yell at, chastise, or textually harass another driver via text chat in the server or on Discord.
 - c. Any driver observed violating Rule 2, section A or B, will be immediately removed from the race event. They will also be reviewed to determine if the incident is worthy of league removal.
- 3- Any administration decision made while enforcing any of the CARS Dirt Series or CARS General rules will be FINAL.
- 4- CARS Administration also reserves the right to update these rules at any point and time, without prior notice.