

Computing Curriculum 2021/22

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Term 1	E- safety Getting started	What is a computer? E-safety	Emailing	Collaborative learning	Online safety	Computing Systems and Networks: Bletchley Park
Term 2	Algorithms unplugged	Algorithms & debugging E-safety	Networks and the Internet	Website design	Computing systems and search engines	Programming: Intro to Python
Term 3	Programming	Word processing E-safety	Scratch	Investigating weather	Creating media – stop motion animations	Data Handling: Bar codes, infrared signals
Term 4	Digital imagery	Programming	Journey inside a computer	Scratch	Programming music	Creating Media: History of Computers
Term 5	Rocket to the moon	International Space Station	Top trumps databases	HTML	Data handling	Skills Showcase: Inventing a Product
Term 6	Introduction to data	Stop motion	Digital literacy	Computational thinking	Data handling	Online Safety