



Welcome to the 2020 MCCC Youth Rodeo Series. Our goal is to give our kids a safe place to participate in a sport where they can develop good horsemanship and have fun. We will do our best to put on a fair and competitive rodeo while remembering to Praise God and give thanks for each person who comes our way. If you have any suggestions, please write them down and give to an Arena Team Member.

Rodeo Dates:

May 23, Saturday – Books Open 9AM Rodeo Not before 10AM
June 6, Saturday – Books Open 9AM Rodeo Not before 10AM
June 20, Saturday – Books Open 9AM Rodeo Not before 10AM
July 25, Saturday – Books Open 9AM Rodeo Not before 10AM

AGE GROUPS:

8 AND UNDER LEAD-LINE COMBINED BOYS AND GIRLS – Ribbon Goat, Poles, Barrels, Dummy Roping

8 AND UNDER COMBINED BOYS AND GIRLS – Ribbon Goat, Poles, Barrels, Dummy Roping

9-12 AGE GROUP COMBINED BOYS AND GIRLS – Goat Tying, Poles, Barrels, Breakaway Roping

13-18 AGE GROUP COMBINED BOYS AND GIRLS – Goat Tying, Poles, Barrels, Breakaway Roping

All contestants must wear jeans and boots. Coggins will be required!

If we call your name and you are not ready, you will move to the bottom of that class. If we call you the next time and you are not ready, you will receive a no time for that class (we will call your name 3 times), unless it has been arranged to do your run at the end of the age groups in that event. It is your responsibility as a parent or a participant to be prepared and ready for each event that your child has entered.

All Classes will be timed on an electronic timer.

Once you start in an age group, you must stay in that group. If you choose to move up in a different age group at the beginning of the year, you cannot move back down. All age groups are based on the age of the child as of January 1, 2020. Your child can not move up in 1 event, if you want them to compete up, it will be in ALL events in that age group.

BREAKING OF THE PATTERN WILL BE DEFINED AS NOT FOLLOWING THE INCLUDED PATTERNS EXACTLY (THE DOTTED LINES) (RIGHT OR LEFT) EVEN IF YOU BACK UP AND CORRECT YOUR MISTAKE, THE BROKEN PATTERN WILL STILL BE BROKEN, BUT THE RIDER WILL GET ONE POINT, HOWEVER A NO TIME WILL RESULT. WE WILL ENCOURAGE THAT IN THE CASE OF A BROKEN PATTERN, THE RIDER FIX YOUR MISTAKE AND FINISH THE PATTERN CORRECTLY. IF FORWARD MOTION IS STOPPED AT ANY TIME DURING AN EVENT TO CORRECT A PATTERN MISTAKE, IT WILL RESULT IN A NO TIME. ALSO, A BROKEN PATTERN WILL RESULT IF HORSE AND RIDER CROSS TIMER LINE BEFORE COMPLETION OF THE EVENT.

OFFICIALS

There will be at least 2 judges in the arena standing at all times during all of the events to observe patterns and set up any barrels or poles in their proper place when knocked over.

PLEASE READ THE RULES FOR EACH CLASS BELOW. THE JUDGE'S DECISION WILL BE FINAL!!!

LEAD-LINE INFO:

If you are in the lead-line class, line up in the alley and be ready. We will be doing lead-line at the beginning of each event. You will enter the alley way and exit the same gate.

******ALL LEAD-LINE CLASSES MUST BE LED WITH A LEAD, NOT BY THE BRIDLE OR REINS. ALL PATTERNS WILL BE SHORTENED FOR LEAD-LINE CLASS.******

GOAT TYING AND RIBBON GOATS (ENTRY FEE \$22 includes the \$7 stock fee)

Lead line 8 and under will dismount when they reach the goat. They can be helped off their horse or have the horse held by a parent. The judge will hold the goat while the child grabs the ribbon and runs it to the other judge on the other side of the white chalk line. All other classes will not get the goat held for them.

(8 and under Ribbon Goats) The goat will be tied on a shorter rope for the 8 and under age group. They must grab the ribbon off the goat's tail and run across the white chalk line. Time starts when horse crosses timer line and time stops when rider crosses the chalk line with the ribbon. At that time, the Judge will then drop the flag and time will stop.

(9-18) The contestant must ride his/her horse to the goat, dismount and throw the goat by hand. If the goat is down when contestant reaches the goat, it must be stood up and re-thrown. The rider must then tie any three legs together with a "piggin string/goat tying string" and stand clear. The goat's legs must remain crossed and secure for 6 seconds after completion of the tie. Time starts when horse crosses timer line and time stops when judge drops flag at the end of the tie. The judge will drop flag when child throws hands in air after securing goat.

NO TIME RESULTS WHEN:

1. Goat kicks free or stands up before the 6 seconds is up.
2. Horse touches rope on goat or runs over the goat.

POLE BENDING – (ENTRY FEE \$15)

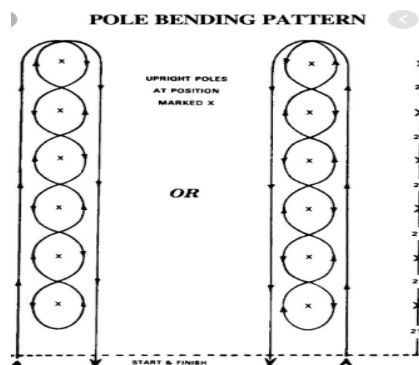
This is a timed event. The pole bending pattern is to be run around six (6) poles. The rider starts either right or left runs to the sixth pole pivots, starts weaving in and out to number one (1) pole, pivots around number (1) pole, weaving in and out to number (6) pole, pivots and then back over the finish line. See pattern. Poles are placed twenty one (21) feet apart with first pole 21 feet from starting line. Judges will make call if there is anything in question.

PENALTIES

Five second penalty for knocking over a pole.

NO TIME RESULTS WHEN:

1. Failure to complete race.
2. Breaking the pattern. Such as: crossing mid-plane of the pole pattern headed on the wrong side of the pole, no stopping and backing up to correct pattern, ducking in between poles. Missing a pole or going wide at the end pole to cause horse/rider to cross timer line. Must be in forward motion at all times.
3. Separation of horse/rider during the timing period.



BARREL RACE – (ENTRY FEE \$15)

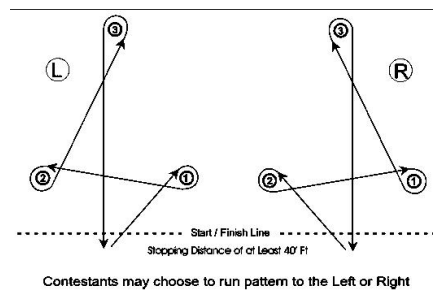
This is a timed event. Rider will cross timer line, make a 360 degree turn around the first barrel, go across arena, make a 360 degree turn around the second barrel, then make a 360 degree turn around the third barrel and return between first and second barrels crossing timer line. This is known as a clover leaf barrel pattern. Rider may run either right or left pattern. The rider may touch a barrel in an attempt to prevent it from falling over.

PENALTIES

A five (5) second penalty will be added to the rider's time for knocking over a barrel.

NO TIME RESULTS WHEN:

1. Breaking the pattern – Such as; too wide around the barrel that the horse/rider combo crosses the timer line, running past the barrel to the fence and turning opposite direction of the barrel, running down the fence WAY past the barrel even with the third barrel, running to the first and running to the fence and turning in opposite direction of barrel, anytime the horse stops forward motion and spins or ducks to wrong side of barrel.
2. Failure to complete the race.
3. Separation of horse/rider during the timing period.



DUMMY ROPING – 8 & UNDER LEAD LINE AND 8 & UNDER CLASSES ONLY – (ENTRY FEE \$15)

Every contestant will rope a calf head dummy until they miss and every time they catch – it is a point. Highest points possible will be 11. If you catch, you will move back a foot and rope again until you miss. Then you will retain the points you have earned up to this distance and your roping for the day is done. 1 loop and move back 1 foot after every complete class cycle. Missing in the first position at 5' will result in a NT and 1 point. When you miss at further distances you will collect the points you have for the number of catches you made before missing. 1 catch=2 point, 2 catches=3 points, etc. up to 10 catches and 11 points. Time limit to swing will be 60 seconds. Rope lengths need to be at least 20' and you will get 1 loop at each catch opportunity. Must pull slack.

NO TIMES WILL RESULT: (Contestants will receive 1 pt. for NT)

1. If you step over the line when you are throwing your loop.
2. If you miss at the 5' mark (closest mark to the rear of the dummy).

BREAKAWAY ROPING RULES – (ENTRY FEE - \$35 includes the \$10 stock fee)

Age groups: 9-12 and 13-18 only

1. The rope must be tied on at the end of the rope with provided string. The breakaway flag is to be white and must be tied at the end of the rope. The barrier judge will check each contestant's string and flag before roping.
2. Bell collar for a legal catch.
3. Barrier length will not be less than the length of box minus six (6) ft. to be measured from the center at back of box to center of barrier. Maximum length of score will be 18 ft.
Short end of barrier will be longer than 12 inches or shorter than 4 inches.
Barrier Judge will be used to flag the start, time stops when flagman drops flag for a fair catch after rope makes a clean break from the saddle. Time to be taken between 2 flags.
4. There shall be two or more time keepers, a field judge (flagman) and a barrier judge/score line referee. The field judge shall be able to consult an appointed helper (mounted or un-mounted).
5. Calf must break string with **no** assistance from roper. If roper assists, they will receive **no time**.
6. In all age groups, in this roping event, there will be only one loop and the back gate will be CLOSED. Rope must break free from saddle before 30 second time limit is up to get a time.
7. Calves will be chute run. No draw on calves.
8. In this roping event, if the animal escapes from the arena, flag will be dropped and watches stopped. Contestants will get animal back with lap and tap start, and time already spent will be added to time used in qualifying. Roping box is considered part of the arena.
9. Once the roper calls for stock, stock belongs to the roper and no further assistance can take place.
10. 30 second time limit of roping.
11. The only roper in the arena will be the contestant at that time. Ropers will enter from behind the roping back of the arena.
12. **JUDGE'S DECISION WILL BE FINAL!**
13. IN THIS EVENT, NO TIMES WILL **NOT** GET POINTS!

PENALTIES

1. 10 second penalty added if horse and rider break the barrier and make a catch.

NO TIME RESULTS WHEN:

1. If roper intentionally breaks the rope from the saddle horn, this will result in a **no time**.
2. In contestant **intentionally** tries to beat the calf out before the barrier breaks from its neck, this will result in a **no time**. Judge's discretion will be used in this decision.
3. If the calf is not caught in the 30 second time limit then it will result in a **no time**.
4. Roping the calf without releasing the rope from the hand will result in a **no time** (disqualified catch).

YOUTH SERIES POINTS AND AWARDS

YOU MUST ATTEND THREE OF THE FOUR RODEOS TO BE ELIGIBLE FOR AWARDS. WE WILL TAKE YOUR BEST THREE SCORES OUT OF THE FOUR FOR YOUR HIGHEST TOTAL POINTS. THE FINALS COUNTS AS ONE OF THE THREE RODEOS NEEDED. WE WILL HAVE POINTS FOR 1ST THROUGH 10TH AND EVERYONE ELSE WILL GET ONE POINT: 1ST – 11 POINTS, 2ND – 10 POINTS, 3RD – 9 POINTS, 4TH – 8 POINTS, 5TH – 7 POINTS, 6TH – 6 POINTS, 7TH – 5 POINTS, 8TH – 4 POINTS, 9TH – 3 POINTS, 10TH – 2 POINTS AND 1 POINT FOR ALL NO TIMES AND EVERYONE ELSE IN THE CLASS. IF THERE IS A TIE AT THE END OF THE SERIES, WE WILL HAVE A RUN OFF IN ONE EVENT. THIS EVENT WILL BE DECIDED BY A JUDGE DRAWING OUT OF A HAT. THERE WILL BE AWARDS FOR EACH CONTESTANT, **WHO HAS ENTERED AT LEAST 3 RODEOS AND HAS ENTERED AT LEAST THE SAME TWO EVENTS THREE TIMES. WE WILL HAVE AWARDS FOR THE OVERALL HIGH POINT CHILD (WHETHER BOY OR GIRL) IN EACH AGE GROUP. ONLY THE POINTS FROM THE EVENTS THAT HAVE BEEN ENTERED 3 TIMES WILL COUNT TOWARDS THE OVER ALL HIGH POINT AWARDS.**

HIGH POINT BUCKLE RULES:

Buckles will be awarded to high point boy and girl in each age group for the 2020 MCCC Youth Rodeo Series. There will be awards for each qualifying child in each event and in each age division.

1. Must attend 3 of the 4 rodeo dates. Must compete in at least 2 (same) events at each rodeo. The child must compete in the same event 3 times for points to count towards high point awards and qualify for year end awards in that event. If your child competes at all 4 rodeo dates, then the LOWEST point in each eligible event will be dropped so that only the top 3 highest points will be counted toward ALL-AROUND HIGH POINT.

****DEFINITION OF ELIGIBLE MEMBERSHIP-- PAID AND HAVE ATTENDED AT LEAST 3 RODEOS AND AT LEAST THE SAME 2 EVENTS 3 TIMES****

1. Points start as soon as membership is paid. Ideally, pay at the first rodeo. Membership is \$20 and a membership form must be filled out.
2. Cash is preferred at all rodeos – There will be a \$25 fee on top of entry fees for all returned checks and **ONLY cash will be received at future rodeos** after check has been cleared.
3. **YOU MUST PAY FINALS ENTRY FEES BY 3RD RODEO (JUNE 20)**
4. THE AWARDS LUNCHEON WILL BE A POTLUCK LUNCH.
5. **IF YOU ENTER YOUR CHILD AND THEY MISS THEIR RUN, THEY WILL HAVE A CHANCE TO MAKE IT UP AT THE END OF THE AGE GROUPS IN THAT EVENT, BUT ENTRIES MUST BE PAID BY SOMEONE ON THE GROUNDS. IF YOU PAY ENTRY FEES AND HAVE AN EMERGENCY THAT YOUR FAMILY MUST LEAVE TO ATTEND, ONE POINT WILL BE AWARDED FOR THAT EVENT MISSED. THIS CAN ONLY BE DONE IF YOU HAVE ATTEMPTED TO TRY TO MAKE YOUR RUNS IN EACH EVENT.**
6. **ALL TIES IN THE YEAR END EVENT PLACINGS OF THE TOP FEW WILL BE BROKEN BY THE FASTEST TIME RAN BY THE TIED CHILDREN IN THAT EVENT THROUGHOUT THE WHOLE RODEO.**
7. **Every child will be asked to bring an item for the silent auction later in the season.**

JACKPOT PAYOUT RULES:

1. LEAD-LINE WILL NOT BE ELIGIBLE FOR THE CASH PAYOUT SIDE-POT.
2. CASH ONLY – 100% WILL BE PAID BACK.
3. **YOU MUST BE A MEMBER AND HAVE PAID THE ENTRY FEE FOR THE EVENT AND THE EXTRA \$10 IN THE EVENT TO BE ELIGIBLE FOR THE SIDE-POT.**
4. YOU MUST PAY THE SIDE-POT MONEY AT THE ENTRY TABLE WHEN YOU SIGN UP. NO LATE ENTRIES ALLOWED.
5. THERE WILL BE A PAYOUT OF 1 TO 3 RATIO. FOR EVERY 3 JACKPOT ENTRIES, 1 WILL BE PAID OUT IN EACH EVENT. PLACES WILL BE PAID AS FOLLOWS:

# OF ENTRIES	1ST	2ND	3RD	4TH
1-3	100%			
4-6	60%	40%		
7-10	50%	30%	20%	
11-14	40%	30%	20%	10%

NO-TIMES WILL NOT BE ELIGIBLE FOR PAYOUT.

6. PLEASE DO NOT BOTHER THE ANNOUNCER OR GO UP TO THE ANNOUNCER’S STAND TO GET MONEY. WE WILL LET YOU KNOW WHEN IT IS READY TO PICK UP OR IT WILL BE DELIVERED TO YOUR PARENTS.
7. **THERE ARE NO MINIMUMS OR MAXIMUMS ON ENTRIES FOR THE SIDE-POT.**
8. **With the adding of this side-pot, the rider must pay attention to not having a broken pattern. Please read the definition of broken pattern on the front page!!**

PLEASE ASK ANY QUESTIONS RELATING TO THE RULES – “BEFORE” THE START OF THE RODEO!!

LET’S RODEO!!!!