

Fear

by dallas jones



Genre

SciFi

Tagline

Nothing to fear but fear itself – and death!

Logline

Stranded on Mars, to survive, explorers must unlock its ancient secrets and communicate their discovery for Earth to avoid Earth suffering the same planet killing fate.

Characters

Tarl Kahn – Protagonist – The Go To Person on Mars Mission 3. He's creativity personified, with the fantastic ability to parse subtext out of any interaction. And yet like the ancient ORACLE OF DELPHI is the master of the oblique narrative.

Paul Kahn – Protagonist – The Go To Person for Earth Survival Mission - twin brother to Tarl also with special abilities matching Tarl's. Unique talents of observation and problem solving. As opaque as Tarl's statements are his brother Paul is curt and direct to the point.

Fear – named after Phobos – an unknown micro life form which has the ability to break down water into its constituent parts - Hydrogen and Oxygen. The micro life form has the ability to network together and when they activate they let out a rising high pitched sound. The reaction progresses with temperature. The hydrogen escapes into the atmosphere and because of its low escape velocity is lost into space or if contained builds up enough pressure to explode or the FEAR's energy ignites the hydrogen with any oxygen forming an explosion that spreads the fear faster. The free oxygen has a tendency to combine with other elements, iron being the most common element in the crust forming iron oxide (rust), what gives Mars its distinct color. All life on Mars was extinguished for lack of water and oxygen. This bio agent is brought back to Earth.

Dr. Kathy Henderson – brilliant, beautiful Bio-Linguist and love interest to Tarl.

Dr. Janet Richards – love interest to Paul and Chemist and herself a Go To Candidate

Colonel John Adams – Go To Person and Commander on initial rescue mission

Dr. Carl Tillman – Geologist – Initially contaminated by Fear and exploded

Dr. Ronald Jenkins – Engineer Mars Mission 2

Commander Ron Jefferies – In Command of Mars Mission 2 after Colonel Adams passing. Determined to get back to Earth and fearful of being quarantined on Mars or at the Earth's Space Station.

Commander John Wehan – Commander of Mars Mission 3. A strictly by the book military man that does not believe in the GO TO Person concept.

Navigator Rollins – space navigator and Sergeant at Arms

GO TO Training Commander – Commander in charge of the GO TO Training.

DR JAMES FILMORE - NASA Mission Coordinator – The person in charge of making sure the space mission comes off without a problem.

NASA Psychologist – The person in charge of evaluating the psychological fitness of the candidates.

Escort – Shows guests through NASA Training Center

Tim Jansen – Engineer of Mars Mission 3.

Dr. Ellen Evans – Physician of Mars Mission 3.

Raymond Fisher – Agriculturalist

Carl Chambers – Geologist/Archeologist

Lt Commander Smith – Navigator Mars Mission 2

Captain Reynolds – Religious Expert

Dr. English – Engineer

Reverend Zachary – Head of Fanatical Religious Cult “GO” – God’s Orders

Start Outline

- We move toward the red planet, passing Phobos, where ORBITERS are refueling and down into the rift valley.
- We discover we are replacing an earlier expedition.
- Supplies mysteriously drift down the canyon.
- Team goes out to retrieve supplies, two mission specialists are left behind - Kathy and Tarl.
- Commander Jefferies holds a blaster on Kathy and Tarl.
- Commander Wehan notices the jet trail and calls to see what is happening.
- Tarl and Kathy goes inside the command center and figure out what happened to Captain Adams and Dr. Tillman.
- Engineer Jenkins also dead.
- Wehan and crew show up and arrest Tarl and Kathy.
- 2 years earlier – NASA training center – speech by Training Commander on the first class of GOTO CANDIDATES
- He has a secret which TARL & CARL figures out.
- Scene of the GOTO Candidates being dropped from a transport helicopter with a life raft into the Gulf
- Grid on computer screen from space of all the GPS signals of the Candidates
- Shows one of the twins creating a hot air device a sunset and sends it aloft. Shows the other twin observing the light miles off and begin paddling toward the light.
- Hurricane moves into the Gulf. The twins notice the storm coming and knows that they will all be picked up. The ramifications are they will not be the final exam winners. So they cut off their GPS.
- Three candidates are left.
- The rescue team arrives before the hurricane reaches them, Captain Adams is severely sunburned and nearly unconscious. One on the rescue team helps him drinking water.
- We see the hurricane waves, the two rafts are latched together, like a sandwich, the twins are isolated from the winds and waves.
- After the storm passes a signal from their GPS comes back on.
- The rescue team transport arrives and observes the two twins clean shaven with a parabolic mirror cooking a string of fish on skewers.
- They are brought before the Training Commander and the NASA Operations Psychologist and are accused of cheating and are dismissed from the program.
- EARTH or ORBITER
- Confrontation over taking the rover out. Tarl talks about how sitting here doing nothing just might as well be tortured.

- Tarl takes battery and lights and Rover and leaves Kathy. He takes pictures of the images as he moves along the far wall of the statuary.
- Rover drops into a ravine, a broken metal bar shorts out the battery.
- When Tarl comes too he discovers that the battery has been drained.
- The transmission of images stops at the command center. They try to reach Tarl but can't.
- Realizing he can't fix the problem, with a flashlight Tarl discovers human footsteps leading down the ramp. He walks down the ramp and notices that at various intervals he sees the footsteps stop and face the wall of hieroglyphics. At one point it appears that the traveler picked up something that had been on the floor. As he travels miles deeper following the tracks lifting his flashlight against the hieroglyphics then back to his feet following the tracks. They suddenly stop. He stands there his own flash light beginning to dim.
- A red flashing inside Tarl's helmet warns that he is nearly out of Oxygen. A second light flashes saying he's nearly out of Power. He turns them off.
- An angry Captain talks with the Engineer if they could possibly reconstitute communications. Wehan is angry because the trip with the rover has used up nearly a third of their entire energy reserves.