

WarBirds 2021 Online Combat Flight Simulation To be Upgraded to Titan Terrain System

CARY, N.C. – December 10, 2020 – iEntertainment Network Inc., (OTCBB: IENT) and the MicroProse PTY LTD company announce the extension of their partnership agreement for Development and Co-Publishing of a new WarBirds, world famous World War II combat flight simulation online game, and the continuance of the development effort to upgrade the worldwide terrain system using the Titan Graphic System which has been used for real military training simulations around the world for 2021.

The Titan Graphic System is a complete ecosphere in which to create, to experiment, to experience, in a global sandbox with no limits geographically or conceptually.

WarBirds is currently being upgraded for 2020 with new terrains, new aircraft, and new flight model system. After release of the new WarBirds 2020, WarBirds will be fully converted to the new Titan worldwide terrain system with very accurate terrains from all over the world during the remainder of 2020.

WarBirds 2021 is one of the first of the new MicroProse simulation games to use the Titan graphic system with 5 other games scheduled to be release during 2020 and 2021.

MicroProse PTY LTD is a relaunch of world-famous simulation software company, MicroProse Software, known for such successful simulation games as F-15 Strike Eagle, F-19 Stealth Fighter, Gunship, Civilization, and many more gaming products that sold millions of copies each at retail.

MicroProse PTY CEO, David Lagetti, says, “I am excited to relaunching the famous MicroProse simulation game company. I am also pleased to be working with Wild Bill Stealey, cofounder of the original MicroProse to produce the next generation of WarBirds, WW II combat flight simulation, using new modern technology and promoting the sim with great marketing worldwide again.”

IENT CEO, JW “Bill” Stealey, says, “It is exciting to see MicroProse Software company grow again to do great simulation games! We are very pleased to be partnering with David and his team to update our very successful WarBirds product for WW II combat simulation fans around the world.”

WarBirds 2020 FEATURES expected to release March 2020.

- To launch for PC/Mac computers.
- Mobile and game system versions expected in late 2020.
- New and improved flight modeling
- More play modes from Free to Play to Subscription.
- Only combat simulation that is world-wide in play area rather than small tactical conflicts.
- Regular historical events every few weeks with a broader array of the weapons and vehicles of World War II.

WarBirds 2021 FEATURES

- New technology to map actual Worldwide physical locations for more realistic simulation using MicroProse Titan technology.
- Brand new versions of the aircraft, cockpits, and all ground objects.

MicroProse PTY Ltd is the relaunch of the original MicroProse Software company by Australian entrepreneur, David Lagetti, with Whole of Earth Global Rendering FPA games and simulators coming soon.

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iEntertainment Network, Inc., Founded by JW “Wild Bill” Stealey, Lt. Colonel, USAF Retired, Co-Founder of the original MicroProse Software with Sid Meier, publishes online and mobile games worldwide. IENT staff has developed more than 250 successful games since 1982. Many of these games have sold more than 1,000,000 copies, including the world-famous Civilization, Gunship, Silent Service, M1 Tank Platoon, WarBirds sim games, and more.

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