

60 Seconds on Officiating - Crew of Three - 5 Minute Pregame Cheat Sheet

Topic	Make sure to discuss ...	
Rules	Any rule changes we should discuss?	Points of emphasis for this game?
Warm-Ups	Who's watching which team? What time will referee check the home book?	R=Div. Line U1=Home U2=Visitors Typically 12 min (or less).
Captains and Coaches	Get captains / coaches to meet? Time? Special topics to discuss? (Keep it short)	Referee choice - after checking book. Properly Dressed / Sportsmanship
Jump Ball	<ul style="list-style-type: none"> Whistle back a bad toss (re-jump). 	<ul style="list-style-type: none"> Watch AP Arrow's Initial Setting
Court Coverages <i>Use Court Diagram or Magnetic Board</i>	Lead's PCA <ul style="list-style-type: none"> Small area -- basket line to 3pt arc Let the play come toward you. Trail has corner shooters - peek to help. Resist calling across basket line into Centers PCA. Initiates live-ball rotations. (Discuss) 	Trail's PCA <ul style="list-style-type: none"> Larger area - start 28' and closer Resist calling into Lead's PCA Stay with corner shooters (PCA) Help with rebounding fouls. Stay with first closely guarded count across division line.
	Center's PCA <ul style="list-style-type: none"> Focus inward vs looking backward. Can initiate live-ball rotations as appropriate Take drives to the basket on "C" side of basket line. Be active and engaged. 	
Trouble Spots	<ul style="list-style-type: none"> Corner shooters (Trail's PCA) Gray Areas --- Top of Lan 	<ul style="list-style-type: none"> Pass and Crash Situations Endline on Center's side
3 Point Coverages	<ul style="list-style-type: none"> Trail - has more area. Official that signals must stay with shooter 	<ul style="list-style-type: none"> If both Trail and Center signal - Center can drop. Trail stay.
Press Help	<ul style="list-style-type: none"> Four or more in the backcourt the Lead should be helping during transition. Look for fouls during outlet passes -- whistle the line you are standing on in transition. 	
Double Whistles	<ul style="list-style-type: none"> Grab eye contact before signaling. If in Lane - allow PCA official to administer 	<ul style="list-style-type: none"> No preliminary foul signals from the Trail / Center officials.
Free Throws	<ul style="list-style-type: none"> Review coverage areas and contact with thrower. Trail go into backcourt if needed. 	
Time-Outs	<ul style="list-style-type: none"> 30-60 Sec and Between Quarter Positions Breaking Huddles @ 1st Horn 	<ul style="list-style-type: none"> Resuming Play / Counting Players Delay Warnings
Subs	<ul style="list-style-type: none"> Closest to table will handle. 	<ul style="list-style-type: none"> Replacement Interval is :15 sec.
Throw-Ins	<ul style="list-style-type: none"> Counting Players (All Responsible) 	<ul style="list-style-type: none"> When does Trail Chop / Count?
Goaltending Basket Int.	<ul style="list-style-type: none"> Usually the Trail / Center makes ruling. Best look from opposite side of shooter 	<ul style="list-style-type: none"> Lead can whistle if in transition and has not made the button hook
Time Expires	<ul style="list-style-type: none"> Always official that is OPPOSITE the table. No lockdown - move to improve. 	
Special Situations	<ul style="list-style-type: none"> Technical Fouls: Come together as a crew before administering. Come together if help is needed on a call. 	<ul style="list-style-type: none"> Coaching Box and Bench Decorum How will we handle a fight? Correctable error procedure?