

November 16, 2017

Lon Walling, Chair  
Redwood County Board of Commissioners  
403 South Mill Street  
Redwood Falls, MN 56283-0130

Sent Via Email:

**RE: Determination of Adequacy, Redwood County Buffer Ordinance**

Dear Mr. Walling,

Thank you for sending a signed copy of the county's buffer ordinance along with documentation of adoption by the Redwood County Board of Commissioners on October 17, 2017 to the Board of Water and Soil Resources (BWSR) for a final determination on adequacy.

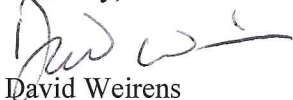
BWSR has completed its final review in conformance with state law and concluded that Redwood County has adopted an ordinance, titled Redwood County Buffer Ordinance that contains adequate provisions for compliance and enforcement of Minn. Stat. §103F.48 (the Buffer Law). Therefore, BWSR is pleased to inform you that Redwood County is determined to be "With Jurisdiction" in accordance with Minn. Stat. §103F.48 Subd. 1 (j).

Finally, any change to this adopted ordinance must be submitted to BWSR at least 60 days prior to the effective date of the change in accordance with Procedure 9: BWSR's Review of County and Watershed District Buffer Rules, Ordinances and Official Controls. This will ensure that BWSR has adequate time for review and determination of adequacy on any proposed changes.

On behalf of BWSR, I wish to extend our appreciation for the commitment of the County Board of Commissioners and all others associated with the development of this ordinance.

Thank you for your cooperation on this matter. Should you have any questions, please contact Appeals and Regulatory Compliance Coordinator Travis Germundson at (651) 297-4958, or at [travis.germundson@state.mn.us](mailto:travis.germundson@state.mn.us).

Sincerely,



David Weirens  
Assistant Director Programs and Policy

cc: Vicki Knobloch, County Administrator  
Scott Wold, Redwood County  
Marilyn Bernhardson, Redwood SWCD  
DNR- Jennifer Shillcox, Dan Petrik, Lucas Youngsma, Garry Bennett  
BWSR: Travis Germundson, Tom Gile, David Leuthe, Jeremy Maul