

PUBLIC MEETING NOTICE
WEDNESDAY, JUNE 1, 2016, 6:00 PM
WALDO COUNTY EMERGENCY MANAGEMENT BUILDING
PROPOSED U.S. EPA BROWNFIELDS-FUNDED CLEANUP ACTIVITIES AND
PROPOSED REDEVELOPMENT PLANS
OLD WALDO COUNTY JAIL SITE
45 CONGRESS STREET, BELFAST, MAINE

Congress Street Hill Property, LLC (CSHP) will hold a public meeting and update on its United States Environmental Protection Agency (U.S. EPA) Brownfields-funded cleanup project and proposed redevelopment plans for the Old Waldo County Jail located at 45 Congress Street (the Site). CSHP has been awarded a cleanup grant in the amount of \$200,000 from the U.S. EPA Brownfields Program. The cleanup grant funds will be used to remediate hazardous building materials at the Site. Several redevelopment options have previously been considered and the CSHP is currently proposing to renovate and restore the former Jail building for archival and document storage and to raze the former Jailer's House and Barn. CSHP is holding a public meeting to present and receive public comments on its updated cleanup and redevelopment plans. During this meeting, the proposed cleanup and redevelopment strategies, as well as applicability of Section 106 of the National Historical Preservation Act with respect to the proposed cleanup and redevelopment activities will also be discussed.

The public meeting will be held at 6:00 pm on Wednesday, June 1, 2016 at the Waldo County Emergency Management Building, located at 4 Public Safety Way, Belfast, Maine 04915. Public comments will be accepted during the meeting. The information repository on this project, including environmental assessments and other environmental information is located at the Waldo County Clerk's Office, 39B Spring Street, Belfast, Maine 04915, and will be available for viewing during normal business hours (Monday through Friday, 8:00 am to 4:00 pm). Please send additional comments to: Dale Rowley, Waldo County Emergency Management Director at 4 Public Safety Way, Belfast, Maine 04915 or via email at emadirector@waldocountyme.gov.