



**2020 BOZEMAN "B" STARS AND STRIKES INVITATIONAL  
TOURNAMENT SCHEDULE  
JULY 2<sup>ND</sup> – JULY 5<sup>TH</sup>**

THURSDAY 7/2				
GAME	FIELD	TIME	THIRD BASE DUGOUT	FIRST BASE DUGOUT
1	Heroes	11:30 AM	Belgrade Bandits	Billings Post 4
2	Heroes	2:00 PM	Gallatin Valley Posse	Rigby Trojans
3	Heroes	4:30 PM	Great Falls Lightning	Gillette Renegades
4	Heroes	7:00 PM	Bozeman Bucks	Mountain Crest Trappers
FRIDAY 7/3				
GAME	FIELD	TIME	THIRD BASE DUGOUT	FIRST BASE DUGOUT
5	Heroes	8:30 AM	Great Falls Lightning	Belgrade Bandits
6	Heroes	10:45 AM	Great Falls Lightning	Mountain Crest Trappers
7	Heroes	1:00 PM	Gillette Renegades	Gallatin Valley Posse
8	Heroes	3:15 PM	Billings Post 4	Rigby Trojans
9	Heroes	5:30 PM	Bozeman Bucks	Rigby Trojans
10	Heroes	7:45 PM	Bozeman Bucks	Gillette Renegades
SATURDAY 7/4				
GAME	FIELD	TIME	THIRD BASE DUGOUT	FIRST BASE DUGOUT
11	Heroes	8:30 AM	Mountain Crest Trappers	Gallatin Valley Posse
12	Heroes	10:45 AM	Great Falls Lightning	Gallatin Valley Posse
13	Heroes	1:00 PM	Gillette Renegades	Belgrade Bandits
14	Heroes	3:15 PM	Rigby Trojans	Belgrade Bandits
15	Heroes	5:30 PM	Mountain Crest Trappers	Billings Post 4
16	Heroes	7:45 PM	Bozeman Bucks	Billings Post 4
SUNDAY 7/5				
GAME	FIELD	TIME	THIRD BASE DUGOUT	FIRST BASE DUGOUT
17	Heroes	8:00 AM	Seed 7	Seed 8
18	Heroes	10:30 AM	Seed 5	Seed 6
19	Heroes	1:00 PM	Seed 3	Seed 4
20	Heroes	3:30 PM	Seed 1	Seed 2

**Tournament Contacts:**

Coach Dan Purpura  
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Heroes Park: 900 N. Black Ave, Bozeman, MT 59715

## **Bozeman American Legion Baseball Tournament Rules:**

- 1) Rules are governed by The American Legion Rule Book
- 2) Starting pitchers and/or his replacement will be allowed up to 8 initial warm-up pitches. Pitchers will then be given 5 pitches to warm-up between half innings. Legion pitch count and appearance rules (2 appearances in 3 days) will be enforced.
- 3) Can use DH for Pitcher only. A courtesy runner is allowed for the catcher only, by a player not currently in the game.
- 4) **8 run rule** applies after 4 1/2 if the home team is leading, or 5 innings if the visiting team is leading. **15 run rule** applies after 3 innings. These run rules still apply on Sunday's games.
- 5) No new inning will start after **1 hour and 50 minutes**. Only that portion of the inning necessary to determine a winner will be played. Time will officially start with the first pitch of the game. *In case of a tie after 1 hour 50 minutes, teams will go into tie-breaker scenario. Each team will start the next inning with a runner on 2<sup>nd</sup> base and no outs. The runner will be the last person out from the previous inning. If it is still tied after 1 hour 50 minutes and after 1 completed extra inning, the game will end in a tie. **Exceptions:** Sunday's games will be played with no time limit until a winner is determined.*
- 6) Coin flip shall determine home/away. Dugouts are listed in the tournament bracket.  
**Exception:** Bozeman will be the home team for all games and will have 3<sup>rd</sup> base dugout.
- 7) Teams **will only be allowed infield/outfield before their first game of the tournament.**
- 8) Game times on the last day may be altered to allow teams a chance to get on the road. The final decision will be made by the tournament committee.
- 9) Ground rules will be explained during the pre-game coaches meeting.
  - **Coaches must wear their protective helmet.**
  - Players and equipment are to remain within the confines of the dugout.
  - Ball is dead when it "breaks the vertical plane" of the front of the dugout.
  - Gates are to remain closed to bullpen area and near dugout.
  - On deck batters should assist with passed-balls (with no runners on) and foul balls behind home plate. Each team should assist with foul balls down their base line. If Bat boys/player coaches are used, they **must** wear a helmet outside the dugout.
- 10) Tiebreaker criteria, ranked in order of precedence (all pool play opponents)
  - A. Head-to-head record,
  - B. Runs allowed
  - C. Runs Scored
  - D. Coin Flip
  - E. See next page for 3 (or more) way tie breaker explanation.

**\*NOTE FOR 3 (or more) WAY TIES:**

1. In ALL cases when there is a 3-way tie, we will evaluate the 3-way tie to break the FIRST tie between ALL 3 teams. We will remove the team that won the tie and then we will EVALUATE WITH REPLACEMENT the next 2 teams starting over with the tie break rules to break the SECOND tie. If those two teams did not play head-to-head we would use runs allowed and so forth.
2. In the case when there is a 3-way tie in pool win-loss record AND all the teams **DID** play each other in pool play, they will be evaluated in the same manner as above.
3. In the case when there is a 3-way tie in pool win-loss record AND all the teams **DID NOT** play each other in pool play, we will skip head-to-head and go to the next tie breaker evaluation of runs allowed and so forth.

2020 PITCH COUNT RULES		REQUIRED REST FOR # OF PITCHES THROWN PER DAY				
		0 DAYS*	1 DAY	2 DAYS	3 DAYS	4 DAYS
AGE	DAILY MAX (PITCHES IN GAME)					
15-16 (Recommendation)	95	1-30	31-45	46-60	61-80	81+
ALB Class B & Junior Programs	105	1-30	31-45	46-60	61-80	81+
ALB Senior Program	105**	1-30	31-45	46-60	61-80	81+

**New Rule 1.R.3. Pitching Rule** - If a pitcher throws 45 or fewer pitches in game one of multiple games on the same day, he may return to pitch in game two, up to 105 pitches total for the day. If a pitcher were to throw more than 45 pitches in game one, he would be ineligible to pitch in game two.

\* Per National Rule 1-R, No player may make more than two appearances as a pitcher during any consecutive three-day period. Players will be charged with two appearances if they leave the pitching position and return as a pitcher in the same game.

\*\* Per National Rule 1-R, A pitcher will be allowed to finish a batter if he reaches or exceeds the maximum limit during an at-bat, but must exit the position after the hitter

**For all post season tournaments the pitch count will be announced every half inning.**

**Press box should notify umpire when a pitcher reaches 95 pitches**