

# OZ\*BATT BOARDGAME



AQUIST ENTERPRISE- WOLDWIDE™  
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# OZ\*BATT - BOARDGAME

## Front View





# OZ\*BATT - BOARDGAME Overview

## Description –

OZ\*BATT is a two-player board game of chance, using strategic positioning in going head-to-head to dominate your opponent in the Point Zone of OZ\*BATT!

Some of OZ\*BATT's great features include:

- ❖ Family-friendly contest that is great for all ages.
- ❖ Easy to follow directions, that still require skillful maneuvers in order to win.
- ❖ Engaging and colorful format that keeps players' interests.



# OZ\*BATT - BOARDGAME Overview

## Objective –

Each player's objective is to position themselves to a point advantage over the opposing player by either knocking the opponent's game pieces (pegs) out of the "Point Zone", and or strategically placing the game pieces on all "Point Zone" spaces to possibly achieve a point advantage for the win!

In order to win, a player will need to:

- ❖ Win the most points in order to win each game.
- ❖ Win the most out of a total of 9 games each session.



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## Rules of the Game

### Step 1:

- ❖ As shown in the photograph, each player must first choose a side that is marked “Home” (left side) or “Visitor” (right side) of the gameboard.
- ❖ Each player has 4 game pegs (red and green) which they will place on their respective side.
- ❖ Players decide who will go first (either by coin toss or agreement).





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## Rules of the Game

### Step 2:

- ❖ The first player will place their peg on the launch pad labeled "Start".
- ❖ The player will then push the peg forward into the color-marked "Point Zone".
- ❖ Points are counted depending on which "Point Zone" the peg lands in (75, 150 or 300 points).





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### Step 3:

- ❖ Each player will then take turns until each player has exhausted all their pegs until they are all positioned at the end of the game board in the “color zone”.
- ❖ All pegs should be “inside” of the color zone in order to validate points earned (see photo on the right).
- ❖ The game is structured for a 9-game round playoff series. There can only be one champion in this structure 9-game series.





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## Rules of the Game

### Items to Note –

- ❖ To keep score, players use the “Talley” located on either side of the game board (listing 1 through 9 total games).
- ❖ If one or both players have positioned their respective color pegs in each of the 3, Point Zones (as shown on the right), the player or players scores a progressive point scoring multiplier of points 3,4,5 (Xs) combined.
- ❖ If players are tied at 4 games each, then the final round (9<sup>th</sup> game) is the tie breaker to determine the championship victory.





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## Contact Information

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