



## **COPA / COPITA TOURNAMENT RULES - 2020** (UPDATED 3/5/20)

### **CHECK-IN AND CREDENTIALS:**

**EVENT REGISTRATION:** Each team is required to have their team paperwork submitted online prior to the tournament. Paperwork will have to be uploaded by Feb 27, 2020 (Olders & D3) and March 5, 2020 (Youngers)

Failure to perform online check-in by Feb 27, 2020 (Olders & D3) and March 7, 2020 (Youngers) could result in a 1 (one) point deduction.

**EVENT CHECK-IN:** Teams must check in ONLINE by the due date. This process is *MANDATORY*. Failure to perform the mandatory online registration will result in automatic disqualification from the tournament without a refund. At the discretion of tournament staff, the disqualified team may be allowed to compete as a "Guest team." (See Guest Team rule.) Games not played will be classified as a forfeit.

**REGISTRATION:** Teams must register at the *MANDATORY REGISTRATION*. Mandatory Registration is at the check-in/Registration tent at the field of the first day of play a minimum of one hour before the team's first game. Failure to appear on time at mandatory registration will result in automatic disqualification from the tournament without a refund. There is no Friday night check-in. (UPDATED 3/5/20)

**GAME CHECK-IN:** Referees will perform safety checks prior to the start of each game. Field marshals will maintain game reports. Team managers must bring all player cards to every game, but do not need to provide player cards to field marshal or referee unless asked to do so. All semifinal and final matches will involve a full roster check-in. Tournament staff will conduct spot checks throughout the weekend and in response to requests from other teams in the age group. If a team is unable to produce player cards upon request will be disqualified. Any coach or player receiving a red card or being sent off from a game will have his player card surrendered to the referee until the required suspension has been served.

**CREDENTIALS:** Online Check-in documents consist of a signed/dated GotSoccer check-in roster and an Agreement form initialed, signed and dated. All the teams must be in possession of valid laminated Player I.D. Cards with photographs, and signed Medical Release Forms. All the teams must have a credentialed adult on the sideline for every game. Failure will result in the match not being allowed to be played.

International teams must provide a certified Team Roster (this will be used for International teams in lieu of player cards), League Identification Cards (if applicable), medical release forms, and Passports.

## **ROSTERS:**

**GUEST PLAYERS:** Teams may use an unlimited amount of guest players but any team utilizing guest players is still limited to the stated maximum roster size. There is no need for the managers to sign the Game Cards nor take them from game-to-game.

## **ROSTERS SIZES:**

**See table on page 6 for Roster and Match Day Sizes**

**SUBSTITUTIONS:** Unlimited substitutions, prior to any restart, are allowed at the *discretion of the referee*.

**PLAYERS' EQUIPMENT:** It will be at the game Referee's discretion to determine the safety and suitability of player equipment including the wearing of a hard brace.

**COACHING:** All Coaches have total responsibility for the conduct of their players, substitutes, families and spectators at all times. Coaching from the sidelines (giving direction to one's own team on points of strategy and position) is permitted, provided:

- No mechanical devices are used;
- The tone of the voice is instructive and not derogatory;
- Each coach or substitute remains within 10 yards on either side of the halfway line;
- No coach, substitute, or spectator makes derogatory remarks or gestures to the referees, other coaches, players, substitutes, or spectators;

- No coach, substitute, or spectator uses profanity or incites, in any manner, disruptive behavior.

**CAUTIONS AND EJECTIONS:** A player receiving two cautions (yellow cards) in a single game will be sent off (red card). A player who has been sent off, will not be replaced. A player who has been sent off will not return for that game and will not be allowed to participate in the next scheduled game. A player who is sent off for *violent conduct* or *serious foul play* will not be allowed to participate in the next TWO scheduled games. Any team, parent, spectator, player or coach who assaults a referee will be expelled from the Tournament. A coach who has been sent off will be suspended the same as a Player ejection.

During game suspension(s) for coaches: there can be *NO* contact between the team and the coach before, during or directly after the game and the coach must be out of sight and sound of the field. Additionally, the coach must not be involved in unacceptable conduct (defined as coaching his/her players by any means or method, or harassment of opponents/players/referees/staff). Failure to adhere to this rule will result an immediate ejection from the tournament for the coach.

**SUSPENDED AND TERMINATED GAMES:** If in the opinion of the referee a game must be suspended (for reason), the game may be resumed, but is subject to being ended not less than five (5) minutes prior to the scheduled start of the next game. If in the opinion of the referee, a game must be terminated for misconduct of players, bench, coaches, or spectators; the offending team could be suspended from further play and will forfeit that game and all remaining games. Additionally, the home league and State Association will be contacted as appropriate.

**INJURY:** Delays of the game due to injury will result in appropriate time being added to the full game time, based on the judgment of the referee and on the length of time that needs to be added as all games must be completed before dark. Added time that impacts or delays the start of other games will not be added.

## **TOURNAMENT COMPETITION**

**REFEREE DECISIONS:** The decisions of the referee regarding facts connected with play are final. The referee may only change a decision on realizing that it is incorrect or, at his/her discretion, on the advice of an assistant referee, provided that he/she has not restarted play.

POINTS & STANDINGS: Maximum number of points allowable per game is 10

- Six (6) points for each win
- Three (3) point for each tie
- Zero (0) points for each loss
- One (1) Bonus points for shutout win
- One (1) Bonus points for 0-0 tie
- One (1) Point per goal up to 3 goals
- One (1) Point will be deducted for red cards given to any player.
- Two (2) Points will be deducted for red cards given to coaching staff or Team Adult Member.

Forfeited games will be scored as 2 to 0 (9 points) in favor of the team that did not forfeit. In the case a team withdrawing at the last minute or not showing, all preliminary games for that team will be scored as a forfeit. The tournament is not responsible in any way, including financial, in case a team plays fewer than 3 games due to an opponent forfeit.

In the event two teams are tied in points at the end of bracket play, the teams to advance will be determined as follows:

- Head to Head competition - The team that won the head to head competition between the teams that are tied will advance.
- Team with the most wins advances
- Team with the best Goal Differential (up to 4 goals/game) advances
- Team with most goals scored advances (not to exceed a 4 goals per any one match)
- Team with fewest goals allowed advances
- Kicks from the penalty spot as per FIFA rules.
- Coin toss

In the event three or more teams are tied in points at the end of bracket play or in the determination of a wild card team, the tournament will provide a customized PKs tie-breaking procedure. In the event that all tie breaking procedures have left three or more teams tied, team names will be randomly selected by draw by at least two

tournament officials present the result of which will then be communicated to each team manager.

**HOME TEAM:** The Home Team will be the team who appears first on the game schedule. The HOME team will wear LIGHT jerseys. The AWAY team will wear DARK jerseys. In the event of a color conflict the HOME TEAM will change jersey. If the Home Team cannot supply alternate jerseys a compromising solution will be reached. The Home Team will have the selection of the bench they wish to play from. The HOME TEAM will kick off and the AWAY team will choose direction in the first half. There will be no coin toss. The game ball will be supplied by the Home. The game balls will be subject to Referee approval.

**VISITING TEAM:** The Visiting Team will be the team who appears second on the game schedule.

**SPECIAL RULES FOR SMALL-SIDED GAMES:** (UPDATED 2/26/19)

*NO HEADING RULE WILL APPLY to all **U11s** and below age groups. U12s and above will be allowed to head.* (UPDATED 3/5/20)

In addition, Championship (PKs) if the Final/Consolation game goes to PKs, the FIFA rules regarding 5 PKs will be modified to limit the number to 3 PKs.

**OTHER:**

11v11 games: U19 Division (UPDATED 3/5/20)

U18 Teams will be allowed to use a maximum of *five (5) U19 (2000) players* on their tournament roster. This decision was made align ourselves with CalNorth and NorCal Premier U19 League Participation.

Team benches, tents and hydration stations will be provided at all Qualifying event fields. (See MHOSC Turf Rules)

Athletic trainers will be provided at each major venue in case of injury.

**SPECTATORS:** All spectators are to be on the opposite side of the field from the Team Benches. In the spirit of sportsmanship, we ask spectators to be on the same half as their team and *MIRROR* their team. Do not change ends at half-time. Do not mix in with the spectators of the opposing team. Each team is to remain on their half of midfield.

**APPEALS/PROTESTS:** No protest or appeal process exists for disputes on or off the field. Any matter not covered by the Rules of the event will be decided by the Tournament Director or designated official. All referee decisions are considered final. Red cards and ejections will not be rescinded.

We will not review any video to support any protest, objection, complaint or matter of judgement. Cheating will not be tolerated. Any team caught cheating, in any manner, will immediately be forfeited out of the event and will not be accepted in to any Surf Cup Sports event in the future. Other teams from the cheating team’s club will also be banned from Surf Cup Sports events and if already accepted to a future event will be withdrawn and refunded. The coach and manager from the team caught cheating will be banned from the Surf Cup Sports and will be referred to their State Association for further disciplinary actions. *NO PROTESTS WILL BE ALLOWED.*

**DISPUTES:** Game conduct is under the jurisdiction of the referee and the tournament will not overrule a referee’s decision. All disputes off the field of play will be settled by the Tournament Director or by his designee and the decision will be final.

**MATCH DELAYS, SUSPENSIONS and CANCELLATIONS:** If deemed necessary by

DIVISION	PRELIM *	SEMIFINAL / FINALS **	ROSTER SIZE / MATCH DAY	Ball Size
U-19 (01-02)	30	30	26 / 18	5
<b>U-17 (03)</b>	30	30	26 / 18	5
<b>U-16 (04)</b>	30	30	26 / 18	5
<b>U-15 (05)</b>	30	30	26 / 18	5
<b>U-14 (06)</b>	30	30	26 / 18	5
<b>U-13 (07)</b>	30	30	26 / 18	5
<b>U-12 (08)</b>	25	25	26 / 16	4
<b>U-11 (09)</b>	25	25	26 / 16	4
<b>U-10 (10)</b>	20	20	26 / 14	4
<b>U-9 (11)</b>	20	20	26 / 14	4
<b>U-8 (12)</b>	20	20	26 / 14	4

the Site Director, games may be shortened or cancelled due to weather, or other

circumstances. The Site Director has sole discretion to make this decision. There will be no refunds given for any delay and/or cancellation of any games.

**DIVISIONS:** The division sizes and formats will be determined based on registration numbers and level of the teams.

- Any division size between 4 and 12 teams per division may be used.
- Regardless of the Division size, all the teams will be guaranteed 3 games and teams that qualify for the final will play 4 games.
- There will be Championship games in all the divisions except for the 5-team divisions.
- The detailed format of the divisions will be provided at the time when they will be created.

\* Preliminary Games. All Preliminary Games will be called not less than five (5) minutes prior to the scheduled start of the next game regardless of the amount of time played in each half up to that point. A game is "complete" upon completion of one half of play regardless of the circumstances of termination during the second half with final results based on the score at the time the game is called. Preliminary games can end in a tie.

\*\* Semi-Final or Final games tied after regulation will go directly to FIFA Kicks from the Mark to determine who is the winner.

### **NUMER OF GAMES PER TEAMS:**

Each team will play a minimum of 3 matches during the tournament.

Refund Policy - No refunds for any reason.

Referees - All referees will hold at least a U.S. Soccer Grade-8 and be currently registered with US Soccer.

**GUEST TEAMS:** The Tournament may accept a team as a "Guest Team" in order to fill a late vacancy in a Division.

**MEDICAL ASSISTANCE:** All injuries shall be reported to the Tournament Director or Field Marshal so that an Accident Report Form can be completed. In case of serious injury, Emergency Services (911) will be called if requested by the referee or the

player' coach, manager or parent. Tournament Headquarters will be notified of the medical emergency.

**WEATHER:** In the event of inclement weather, winners will be decided based on tournament points earned up to then for those games that have been completed or begun, with tie breakers determined as described elsewhere in these rules. In the event of inclement weather or other circumstances out of the Tournaments control leading to a Full Event Cancellation, COPA/COPITA Surf may refund a maximum of 50% of the Tournament's Registration Fees.

**RULES CHANGES:** The Tournament Committee reserves the right to modify these rules at any time prior to the start of the Tournament. Any rule changes will be announced at the team check-in. Any situation not covered by these rules will be resolved by the Tournament Committee.

The Tournament Committee may alter these rules as necessary, and such changes will be final and no appeal will be accepted.

**WITHDRAWAL:**

Withdrawal request must be made in writing and addressed to the Tournament Director. Withdrawing after acceptance will result in loss of the entire registration fee - regardless of the possibility of a replacement team being found/accepted.

**OTHER:** The Tournament Committee will make all other determinations.

**VENUES:**

*MORGAN HILL OUTDOOR SPORTS COMPLEX RULES:* All participants and spectators must strictly adhere to Complex rules.  
(<http://morganhilloutdoorsportscenter.com>)

*TWIN CREEKS SPORTS COMPLEX:* All participants and spectators must strictly adhere to Complex rules.  
(<http://www.twin-creeks.com>)

**PROHIBITIONS:**

**ALCOHOL or CONTROLLED SUBSTANCES:** Possession or consumption of alcoholic beverages or controlled substances is expressly prohibited at any of the sport fields. Any team (including players, coaches, parents and affiliated spectators) found



violating these rules will automatically forfeit all games played, face possible expulsion from the tournament and will not be invited to any future tournaments hosted this club.

**TOBACCO / VAPING PRODUCTS:** Use of tobacco products is prohibited at this tournament. Use of tobacco products on the grounds of any public facility is a violation of California State Law.

**DOGS/PETS:** Dogs are prohibited at this tournament from being on fields. This will be enforced by field marshals and/or site directors. We love dogs, but they have no place on fields per US Club Rules. Service dogs that are clearly marked as such are okay as long as they don't cause disruption. No other dogs, regardless of size, color, temperament, name, etc., will be allowed. If a spectator brings a dog to the tournament and does not follow these rules will be considered in demonstrating unsportsmanlike behavior and will be treated as such.

Referees will be instructed to terminate a game if, after being asked to do so, any person affiliated with the team refuses to remove a dog from the area of the soccer field, or if after being asked to so, any person affiliated with the team refuses to cease the use of tobacco / vaping products in the area of the soccer field. The opposing team will be granted an immediate win of a minimum of at least 1-0, and the team with the offending spectator will lost all points for that game.

**TENTS / SHADE COVER:** EZ-Ups/Shelters must be secured with stakes, and must be approved by Tournament Officials prior to their set-up. No stakes are to be used on Artificial Turf Fields.

RV's/Vans will be allowed at site locations based on the rules of the site, and at the discretion of the Site Director and/or Tournament Director. The tournament is not responsible for the enforcement of any of the site rules regarding RVs/Vans.