



## **Senior Domestic Playing Arrangements**

**2019-20**

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# RINGWOOD & DISTRICT CRICKET ASSOCIATION

## DOMESTIC PLAYING ARRANGEMENTS – SENIOR COMPETITION

In the absence of specific rules dealing with playing arrangements for any competition playing under the auspice of the Ringwood & District Cricket Association (RDCA, Association), the following playing arrangements will apply.

All grades of the senior competition shall comprise eight (8) teams per grade with the top five (5) grades to be designated “Premier Grades” and the top two (2) grades to comprise club 1<sup>st</sup> XI teams only. Grades outside the top five (5) grades may comprise an alternate number of teams in order to fulfil fixturing requirements.

### 1 COMMUNICATIONS

- 1.1 All forms and communications addressed to the Association must be by mail, email or facsimile and be typed or written in ink.
- 1.2 Information circulars emanating from RDCA officials must be consecutively numbered to ensure that clubs are aware that all advices have been received. Clubs will be held responsible for ensuring that advices are received in sequence.
- 1.3 Information requiring immediate dissemination to clubs may be sent via mobile text message and/or email.

### 2 ASSOCIATION REPRESENTATIVE MATCHES

- 2.1 The Selection Committee consisting of a minimum of three (3) members shall be appointed annually by the Senior Committee to select teams to represent the Association in matches.
- 2.2 “Representative Teams” and practice squads of the Association will be selected by the Selection Committee.
- 2.3 A player selected in any Association Representative Team or in any practice squad, who is subsequently unable to play in such Representative Team or attend practice, shall furnish the Senior Committee, at least seven (7) days prior to the match or practice, his notice of unavailability. If a selected player fails to attend or play as required or if the notice of the unavailability is furnished less than seven (7) days prior to the match or practice, the Senior Committee may impose such penalty, including suspension or fine, as it considers the occasion warrants. Players selected in Association Representative Teams will be unavailable for selection in any club team scheduled to play on the same day.
- 2.4 Notification of selection shall, for the purpose of this rule, be deemed sufficient if players concerned are advised of their selection personally, by email or letter at least four (4) days prior to the match or practice.

## CLUB/TEAM ENTRIES

### 3 APPLICATIONS FOR ADMITTANCE, FEES AND GUARANTEES

All new clubs will be eligible for affiliation with the Ringwood and District Cricket Association Incorporated subject to the following:

- 3.1 All applications by clubs desirous of playing cricket with the Association for the ensuing season, shall be made in writing, on forms supplied by the Association and lodged with the Administration Manager/Secretary not later than the first Friday of August in each year and shall contain the following information:

- 1) Name, address and telephone number of President, Secretary, Treasurer, Club Members and when available, Junior Team Managers.
- 2) Team entries for the ensuing season, indicating location of playing grounds, type of wicket and the best means of approach to same.
- 3) Name of team(s) sharing its wicket and dates on which the ground(s) may be unavailable.
- 4) Telephone number at Pavilion or Ground.

Such entries are to be regarded as final.

- 3.2 Failure to field any nominated team may result in a penalty as decided by the Board of Management.
  - 1) In regard to the nomination of new Clubs into the Association, additional information may be required by the Board of Management before a nomination is placed before the General Committee for decision at the Annual General Meeting or a Special General Meeting.
  - 2) Each Club must certify that it has complied with the requirements of the Member Protection Policy.
- 3.3 A club may enter teams in the Veterans and Junior Competitions without the need to play in the Senior Competition.
- 3.4 The composition of all senior grades will be determined by the Senior Committee. Proposals for changes to the playing competition structure of the Association shall be dealt with by the convening of a General Meeting, to provide the clubs the opportunity to hear submissions, for and against the proposal, and permit the members the opportunity to vote by ballot or by show of hands. A simple majority of eligible votes will be required to achieve acceptance of such a proposal.

#### **4 FULFILMENT OF FIXTURES**

- 4.1 If a team is unable to secure its ground for a match it must give seven (7) clear days' notice to that effect to the opposing club and to the Senior Committee Secretary. The Senior Committee Secretary shall then decide where and when the match shall be played and is empowered to impose a penalty on any club failing to comply with its decision.
- 4.2 Every team unable to play a competition match shall give notice to the Senior Committee Secretary and to the opposing club of its inability to play by no later than noon on the day preceding the day scheduled for play. Should this deadline be met the penalty will be the deduction of 4 match points, but should advice be received after this deadline the penalty will be a deduction of 8 match points. Withdrawal of a team from the competition, after cut-off date in September, will incur a fine of \$100.00.
- 4.3 Any team failing to fulfil any engagement shall forfeit the match in question and shall also be liable to be dealt with by the Senior Committee, which may include financial penalties.
- 4.4 In the event of a club withdrawing a team from the competition or forfeiting a match during the season, then the club must withdraw or forfeit its lowest grade team.
- 4.5 Possibility of re-scheduling of matches (due to vandalism, ground damage etc): Clubs must advise Senior Committee Secretary as soon as possible and he, in consultation with the Senior Committee Chair, or his delegate, will make a ruling.
- 4.6 In the event of any team of a member club being unable to field a side resulting in their forfeiture of matches on more than 5 occasions during a season then the said team and club will be dealt with by the Senior Committee. Sanctions on the said team may include being compulsorily withdrawn from competition during the season. Sanctions on the said club may include a financial penalty (minimum \$100.00) and a restriction on the club registering the team again in the following season. Both shall be at the discretion of the Senior Committee.

## PLAYING ELIGIBILITY

### 5 REGISTRATION OF PLAYERS

All players must be registered in My Cricket with their respective clubs and a player must be registered with the club with which he desires to play, prior to the completion of the match. Each club is responsible for maintaining their own player registration listing (in My Cricket) comprising ONLY those players that are eligible to be registered with their club.

#### EXISTING REGISTERED PLAYERS

- 5.1 The existing club player block registration listing at the end of the previous season will be used as the club player block registration listing for the next season.

#### NEW REGISTRATION

- 5.2 Prior to entry onto a Club's My Cricket data base, each new player must complete and sign an Association Registration Form. This form must be signed by the Secretary or other official of the club, retained in the club records and produced for verification if required by the RDCA. No player shall be eligible to play unless registered as above and no player shall be registered unless eligible.

#### APPROVAL BY BOARD OF MANAGEMENT

- 5.3 Notwithstanding anything contained in these rules, all players shall be and remain at all times subject to the approval of the Board of Management and / or the Senior Committee.

#### PLAYER REGISTERING WITH MORE THAN ONE CLUB

- 5.4 Any player who signs the registration forms and submits himself for registration with more than one club in this Association shall be dealt with by the Senior Committee.

### 6 CLASSIFICATION OF PLAYERS

- 6.1 A Premier, Sub-District or Club of another Association shall be permitted free interchange of players between its Senior teams and their highest grade in this Association without permits, provided that such players are duly registered in accordance with the rules of this Association, but this rule shall not permit the transfer of players between teams in this Association without compliance with these rules.

- 6.2 i) If a club has two or more teams in this Association, then any player of that club may play in any team of that club, within 6 grades or 1 team, whichever is the greater number of grades, than played in their previous match, without the approval of the Senior Committee.  
*NB: within 6 grades includes the grade last played.*

ii) A player may transfer to a team of his club in a higher grade at any time without a permit.

- 6.3 The number of home and away matches to be played by players to be eligible to play in semi-final and/or final matches of any one grade in any season will be determined by the Senior Committee. Players of a team causing a forfeit cannot use that forfeit match as part of their eligibility to play in semi-final and/or final matches. (Junior and Veteran matches do NOT qualify for Senior grades or vice-versa). It is permissible for any club to freely interchange their eligible players between any consecutively graded teams of that club in the RDCA or other Associations' final series, provided that teams are competing on the same day or days in semi-final and/or finals matches.

In instances where the higher graded team has progressed to the Grand Final, a player may play in the Preliminary Final in the lower of consecutively graded teams where he played in that team in the Semi-Final or he fulfils other eligibility requirements. The Modified Grades Grand Final equates to a Preliminary final in higher grades. Meaning that a player can play in a Modified Grade Grand Final and a higher grade Grand Final.

- 6.4 Any team playing an unregistered or ineligible player shall be fined \$40.00 per player and shall lose all points earned in that match. MATCH points will be awarded to the non-offending team.
- 6.5 Persons called upon to act as “substitutes” MUST be registered players of this Association. A player acting as a substitute need not have played the required qualification matches in order to act as a substitute in finals, however a player may not act as a substitute in a grade more than two consecutive grades lower than the grade in which he last played in during the current season.
- 6.6 A registered player of this Association shall not be permitted to play in two matches at the same time or in the same round, either with this or any other Association without a permit from the Senior Committee.
- 6.7 Players from another Association - refer to Rule 7.8.

## **7 CLEARANCES AND PERMITS**

- 7.1 Clearance requests are to be submitted online through My Cricket and MUST be approved prior to that player commencing play in any match.
- 7.2 If no action is taken by the club to which the application for clearance is made within seven (7) days, the Registration Secretary may deal with the application as deemed fit.
- 7.3 All clearance and associated registrations must be finalised prior to the commencement of the match.
- 7.4 Any player unable to obtain a clearance from his club in this Association shall have the right to apply to the Registration Secretary who shall have the power to deal with the application.
- 7.5 Any player who has previously registered with an RDCA affiliated club requires a clearance application to be submitted online, on their behalf, in the MyCricket system. This clearance must be approved by the player’s previous RDCA club prior to that player commencing play in any match.
- 7.6 Disqualified players from any Association must obtain a clearance before playing in this Association.
- 7.7 Any player who has played with a club affiliated with another Association during the current season and desiring to transfer to RDCA must first obtain a clearance from his club, such clearance to be endorsed by the Association he desired to leave. In the event of the club refusing the clearance he may appeal to his Association. Should the club and Association refuse the application for a clearance, he may appeal to the Senior Committee of the RDCA, whose decision shall be final and binding on all concerned. To be eligible to play in following rounds, a player must be registered with the club with which he desired to play, prior to the commencement of the match.
- 7.8 Interim Permits - the Registration Secretary of this Association shall have power to grant Interim Permits.

## **PLAYERS**

### **8 CRICKET ATTIRE**

- 8.1 All players must appear on the field in proper cricket attire which should be predominately white (or cream), comprising white shirt with collar, white pullover if worn and long white trousers, and preferably white socks.
- 8.2 Players officiating as umpires must wear proper cricket attire plus distinguishing clothing as required under Rule 35.3.

- 8.3 Umpires shall report players contravening this rule who shall, on a first occasion, be fined \$10.00 and, if a further breach of this rule occurs, shall be dealt with by the Senior Committee, which may impose a higher fine or penalty.
- 8.4 For all scheduled Limited-Over matches, coloured clothing with matching coloured pads and white balls are mandatory for Trollope, Wilkins and Newey 1st XI only matches, with the umpires to wear coloured shirts. In Newey matches against 2nd XIs, the 2nd XI has the option to play in whites only and, if so, then both teams must play in whites and use a red ball.
- 8.5 No player shall wear boots or shoes equipped with studs, spikes, sprigs or projections made of metal or hard plastic which could damage the surface when playing on synthetic wickets. The penalty for non-compliance with this rule shall be a fine of \$20.00 and the offending player shall not be permitted to participate in the match until this rule has been complied with.

## 9 CODE OF CONDUCT

- 9.1 The following code of behaviour has been recommended by the Victorian Metropolitan Cricket Union (VMCU) and been adopted by the RDCA.
- 9.2 All matches shall be conducted in the true spirit of the game of cricket and club Officials, Coaches, Captains and Players are requested to adopt this code.
- 9.3 No player or official shall, during any match, whether on or off the field of play, engage in conduct unbecoming to the game of cricket.

### Players shall:

- i) Respect the umpire.
  - ii) Not verbally or physically abuse any umpire.
  - iii) Not dispute the umpire's decision nor react in a threatening or disapproving manner.
  - iv) When given out, move immediately from the field.
  - v) Generally assist the umpire in carrying out his duties.
  - vi) Not indulge in "sledging" of opposition players.
  - vii) Not verbally or physically abuse any player or official.
- 9.4 Clubs shall place all teams under the control of a responsible person.
- 9.5 Captains shall:
- i) Instruct all players to avoid time wasting. Incoming and outgoing batsmen are expected to pass on the field of play.
  - ii) Instruct bowlers to return to the start of their run-up quickly and be ready to bowl without time wasting.
  - iii) Instruct all fieldsmen to move quickly between overs and whenever required to change position, i.e. field setting, and changes be undertaken without time wasting.
  - iv) Ensure that players conduct themselves in a manner that conforms to the traditional image of the game of cricket.
- 9.6 No alcohol shall be consumed by players or match officials while the match they are participating in is in progress.
- 9.7 Players shall maintain a standard of dress consistent with Rule 8.
- 9.8 Clubs will be responsible for the behaviour of their supporters and spectators.
- 9.9 Player being **NAMED** - see Rule 10.



9.10 Persons registered with the Ringwood and District Cricket Association Incorporated (RDCA) who post on the RDCA website or on a club website or in social media will be subject to the rules of the RDCA and the Code of Conduct under the RDCA Social Media policy as posted on the RDCA website.

"The term social media refers to any electronic medium which is used by individuals or organisations to disseminate information or opinions to one or more other individuals or organizations and encapsulates the use of websites including, but not limited to Facebook, Twitter and MySpace."

## 10 MISBEHAVIOUR

10.1 During the progress of a match, and in all matters pertaining to dealings with Association Officials concerning the conduct of RDCA, all players and club officials shall behave in an orderly and seemly manner and abide by the spirit of cricket. Bad language will not be tolerated. Smoking on the playing field during the progress of a match is strictly prohibited. Alcoholic beverages must not be consumed during hours of play by players and / or match officials.

Any report made against an umpire must be lodged with the Disciplinary Committee Chair (in writing) within 24 hours of the incident giving rise to the report as detailed in RDCA Constitution Rule 45. All reports will be referred to the Umpires Association for investigation and resolution.

10.2 Clubs will be responsible for the behaviour of their spectators.

10.3 Umpires are to report all breaches of behaviour as detailed in Rule 37.

- 10.4 i) Where an umpire believes a player has infringed the code of conduct, the umpire shall inform the player that an incident report will be submitted. At the same time, the umpire will advise the Team Captain of the report and that any further such incidents during that match will result in the Captain being named for inability to control his players. The report will be formalised within 60 minutes of match end by completion of an "Incident Report Form" including any applicable penalty (the official advice), which is to be signed by the offending player and/or his captain and/or club representative indicating whether the offered penalty is accepted or not and forwarded to the Disciplinary Committee Chair within 24 hours after the conclusion of the match. If required, the Disciplinary Committee Chair or their nominee shall notify the player, in writing, via the Club Secretary of the outcome (naming / suspension or other action).
- ii) A player / official having been offered a penalty has, until 24 hours after the scheduled completion of the match, the right to:
- a. change the original plea, or
  - b. accept such penalty, or
  - c. challenge the charge at an officially convened Tribunal hearing.
- iii) An accepted penalty shall apply immediately.
- iv) The Disciplinary Committee has the right to refer the report direct to a Tribunal Hearing if deemed necessary.
- v) Any player or person charged wishing to appeal against any naming/suspension must notify the Disciplinary Committee Chair within 24 hours of notification of the report (official advice) and lodge a written statement within 48 hours of notification of the penalty as detailed in RDCA Constitution Rule 45 together with a payment of \$100. Should the Tribunal dismiss the charge with no penalty or uphold the appeal, the \$100 will be refunded. The Senior Committee may reimburse witnesses called by the RDCA to the hearing for costs incurred in attending.
- vi) The Tribunal shall hear the appeal, wherever possible, on the Wednesday following the issue of the report, but no later than 14 days following the issue of the report.

- vii) Any player or person charged whose appeal against a naming/suspension is not successful shall serve an additional one match suspension to the penalty originally offered by the Disciplinary Committee Chair or their nominee.
- 10.5 Should a player be named in the finals series, such naming shall carry over to the subsequent season.
- 10.6 The Disciplinary Committee Chair and/or their nominee, including officially appointed RDCA Umpires, are authorised to offer a penalty / penalties to reported players / officials within the under-mentioned guidelines, that a reported player or person charged may accept with a “guilty” plea in lieu of attending a Tribunal hearing.

Audible obscenity ( <u>heard beyond boundary</u> )	Naming
<u>Dissension</u> / Disputing decision	Naming
Sledging <u>or send off</u>	Naming
<u>Wilful disregard of Laws, RDCA Rules, umpire(s) instructions</u>	<u>2 weeks</u>
Alcohol consumption (player) Report	4 weeks
Alcohol consumption (match official)	<u>To Disciplinary Committee</u>
Equipment Abuse Report	4 weeks
Abusive language – to any player Report	4 weeks
Abusive language – to Umpire Report	8 weeks
Intentional player contact Report	12 weeks
Umpire intimidation Report	<u>To Disciplinary Committee</u>
Other <u>reportable incidents</u>	<u>To Disciplinary Committee</u>

If the misconduct recurs these penalties may escalate.

Any player named during a season shall, in the first instance, be issued with a warning and, should a second instance occur during the term of the naming, be suspended from playing for two (2) matches in which his team is due to participate.

Any suspension will be served according to the terms of the RDCA Constitution Rule 48 b).

**Note:** Where the duration of a player’s penalty covers either a finals match or any other match being played over 2 days of the same weekend, then each days play missed will equal 1 weeks penalty.

- 10.7 Any player suspended during the season shall be deemed ineligible to participate in all competitions / representative matches in any on-field capacity or activity, while play is in progress, for the term of that suspension.
- 10.8 Penalties, whether automatically accepted or imposed at a hearing, shall be posted on RDCA website.

## MATCH CONDITIONS OF PLAY

### 11 LAWS OF CRICKET

The Laws of Cricket as adopted and interpreted by Cricket Victoria as existing at the date of the Annual General Meeting of this Association in any year shall be observed, except as varied by the current RDCA rules including:

- 11.1 Any law introduced as an experimental law shall be subject to confirmation at the Annual General Meeting or a meeting of the General Committee prior to the commencement of the season.
- 11.2 i) A ball pitched off the side of the synthetic or matting wickets shall be called and signalled “No Ball” by the umpire at the bowler’s end. On matting wickets, a ball pitched on the centre concrete between mats or on centre or side leathers shall be called and signalled “No Ball” by either umpire.
- ii) In Limited-Over matches, where a professional umpire is officiating, one (1) ball per over may pass between the batsman’s shoulder and top of head whilst standing in an upright position. Any other ball within the over which, in the umpire’s opinion, would pass higher than the height of the batsman’s shoulder whilst standing in an upright position shall be called and signalled as a “No Ball” by the umpire at the bowler’s end or by a professional umpire at square leg.
- 11.3 Declarations of innings may be made at any stage of a match **except** when scores are tied.
- 11.4 The number of on-side fieldsmen shall not exceed five of whom not more than two may be behind the popping crease at the instant of the bowler’s delivery. In the event of an infringement of this rule by the fielding side, the umpires shall call “No Ball”.
- 11.5 A team shall consist of a minimum of seven (7) players.
- 11.6 Dangerous and unfair bowling.
- Where a Professional Umpire is officiating, the rule will be applied as it is listed in the Laws of Cricket (Law 41.6 and 41.7) except as stated below.
- In all grades (matches) ANY delivery which passes or would have passed on the full above waist height of the striker standing upright at the crease is to be called a “No Ball”.
- NOTE!** Either umpire may make the call on such deliveries.
- However, if considered by the umpire(s) not to have been deliberately bowled, the delivery shall be called and signalled “No Ball” only. No cautionary and other action shall be taken.
- If directed at the striker AND considered dangerous, the cautionary requirements as stated in Law 41.7 shall apply.
- 11.7 Adjudication of wides.
- In grades without professional umpires, the lines marked for Limited-Over matches are to be used as a guideline for interpreting wides (off and leg side) in a two-day match.
- Any additional extras scored off such deliveries shall be debited against the offending bowler.
- 11.8 Any delivery pitching off the designated playing surface shall be called and signalled “No Ball”. Any additional extras scored off such deliveries shall be debited against the offending bowler.
- 11.9 Any player absent at commencement of a day’s play shall not incur any time penalty on taking the field for the first time on that day. A batsman who is not out on Day one and is absent at start of play on Day two, may resume their innings following the fall of any subsequent wicket until innings is complete.

## 12 DUTIES OF TEAM CAPTAINS

Team captains should see that:

- 1) They have a good knowledge of the rules and laws of cricket and the rules of the RDCA.
- 2) Conduct of team members is exemplary.
- 3) The team displays high sportsmanship and abide by the spirit of cricket.

- 4) If playing at home that the ground is in order, flags (if required) are in the correct position, 10 metre fielding circles are marked on the ground at each end of the pitch, centred on middle stumps and stumps are in position at least five (5) minutes before the start of play on each day.
- 5) Players under the age of 16 at the start of the season must adhere to all aspects of Rule 24.4 Player Safety: Under Age Players.
- 6) The team is ready to play at the scheduled time.
- 7) All 1<sup>st</sup> XI teams playing Premier Grade cricket must provide a scorer for the duration of the match: Non-compliance will result in a financial penalty; \$50.00 – first breach or \$100.00 for any subsequent breaches.
- 8) Before the start of play, captains or a club official will exchange a list of all players who may not be changed without consent of the opposing captain. These names are to be entered into the scorebook after completion of play on the first day, if it has not already been done so.
- 9) During play, both captains are responsible for maintaining match momentum, ensuring an acceptable average over rate of not less than 16 overs per hour and that, at the fall of wickets, outgoing / incoming batsmen cross on the ground (except when a break in play is called by the umpire(s)).
- 10) At the end of the match, complete the “Captains Appraisal of Professional Umpire” form.
- 11) Ensure that both scorebooks are correct at the end of each innings and at the conclusion of each day’s play. Signing the opposition’s scorebook at the conclusion of the match signifies the correctness of all names, full results and match points claimed.
- 12) Ensure that officially appointed umpires are paid their fees at the afternoon tea interval.
- 13) Welcome officials of the opposing team and the RDCA (if present) at the afternoon tea interval.
- 14) At the end of each match, ascertain from the official umpire(s) whether any matters emanating from the match will require further action.

### 13 TWO-DAY MATCHES

- 13.1
  - i) All matches shall consist of a designated number of overs as defined for the grade in Table 15-1, section 3 to be played on days/dates advised prior to the commencement of the season.
  - ii) On the first day of a two-day match, the number of overs to be bowled shall be as defined for the grade in Table 15-1, section 2, unless the team batting first is dismissed with five or less overs to be bowled, when the team batting second may take the option of forfeiting the balance of the overs due to be bowled on that day.  
**Note!** A declaration is not considered as a ‘dismissal’ and, in such circumstances, the full amount of overs scheduled is to be bowled on that day.
- 13.2
  - i) The team batting first, if it is not dismissed, shall have its innings compulsorily closed after the scheduled overs have been bowled.  
**Note!** No reduction of overs for adverse weather. Play may continue to 7:00pm on either day to make up time lost, but no over is to commence after 7:00pm.
  - ii) The team batting second shall be entitled to bat for the remaining number of scheduled overs (or to 7:00pm on the second day if adverse weather intervenes during the match) whereupon the match shall end.

- 13.3 Should the innings of the team batting first be completed either by dismissal or declaration prior to completion of the scheduled number of overs then the team batting second shall be entitled to bat for the remainder of the designated overs unless they declare or are dismissed. The remaining designated overs may be used for a second innings.
- 13.4 Where less than 25 overs have been bowled on the first day of a two-day match, this match will not be regarded as having commenced for the purposes of this rule and the match will be played as a Limited-Overs match on the scheduled second day of the match.
- 13.5 If play has not commenced two hours after the scheduled starting time (first day only), captains may agree to abandon play. If play has not commenced by 4:30pm (first day only), then play must be abandoned for the day.
- 13.6 Should a bowler be unable to complete an over in any match, that over shall be completed by another bowler provided that such bowler shall not be the one who bowled the preceding over.
- 13.7 When BOTH competing captains agree, matches may be terminated any time after a first innings decision has been reached. A match may not be terminated early in order to achieve an outright result. Should captains not agree, and the match is terminated for any reason other than outright result the team(s) responsible will be penalised 12 match points and further action against the captain(s) responsible will be subject to consideration by the Senior Committee.
- 13.8 In all matches, where the scheduled number of overs has been completed, the team scoring the greater number of runs in the first innings, irrespective of the number of wickets lost, shall be declared the winner.
- 13.9 When the team batting second is prevented from receiving its over entitlement, the match shall be drawn, unless in the available time a decision is reached.

## 14 LIMITED-OVER MATCHES

- 14.1 Limited-over matches shall consist of a designated number of overs as defined for the grade in Table 15-1, section 3 and shall be single innings matches.
- i) Where time is lost before the commencement of a match, after 1 hour of lost play the number of overs available to each team will be reduced by one (1) for every eight (8) minutes, or part thereof, lost as defined in Table 15-2. In these instances, a minimum of 20 overs per side will be required to constitute a match.
  - ii) Where time is lost during the first innings of a limited-over match, the number of overs available to each team (and bowling restrictions) will be reduced by one (1) for every four (4) minutes lost or part thereof, as defined in Table 15-2.
  - iii) Where time is lost during the second innings of a limited-over match, the match will continue until either a decision is reached or to the end of the over in progress at 7:00pm whichever is the earlier.
- 14.2 Restrictions shall apply to limited-over matches in all grades and these restrictions will be advised prior to the commencement of each season.
- Where overs are reduced, the maximum number of overs each bowler may bowl will be reduced equitably among the minimum 5 bowlers required to complete a full innings. (Refer Table 15-2 for calculation.)
- 14.3 At all times, the match shall conclude when the team batting second is dismissed or declares its innings closed.
- 14.4 In limited-over matches captains may agree to conclude the match once a decision is reached.
- 14.5 Other conditions of play are as defined in Rule 13 – Two-Day Matches.

14.6 For the purpose of determining 'Wides' in Limited-Over matches, a ball that passes the batsman down the 'Leg side' without deflection, shall be deemed wide. On the 'Off side' the ball must pass inside the extension of the painted lines as described in Rule 22.9.

14.7 Fielding Restrictions

In all Premier Grade Limited-over matches the following fielding restrictions are to be applied:

An inner circle of 30 metres is to be clearly marked to allow fielding restrictions to apply. This should be marked by producing two semi-circles out from the centre stump at each end and a parallel line on each side of the wicket joining the semi-circles.

At the instant of delivery there shall not be more than five fieldsmen on the leg side. Fielding restrictions will apply as follows:

- For the first 10 overs of an innings up to 2 fieldsmen will be allowed outside a 30-metre circle
- For the next 10 overs (overs 11-20) up to 3 fieldsmen will be allowed outside a 30-metre circle
- For the next 10 overs (overs 21-30) up to 4 fieldsmen will be allowed outside a 30-metre circle
- For the remaining 10 overs (overs 31-40) up to 5 fieldsmen will be allowed outside a 30-metre circle.

Any breach of this rule the umpire shall call and signal "No-Ball"

In an interrupted or reduced over match then fielding restrictions will apply as defined in Table 15-2.

14.8 Application to play matches on a Sunday or public holiday (in lieu of Saturday). Clubs desiring to take this option must submit an application at least four (4) weeks prior to scheduled date of the match. The Senior Committee Secretary is empowered to make the decision. If approved, the match will become part of scheduled fixture and be subject to the rules that apply thereto. Approval may not be forthcoming if the proposed date of the match clashes with that of a scheduled Association representative match. Clubs requesting a change of fixture must be aware of player availability under Rule 2.3. In the event that Saturday matches of the same round are abandoned by the Senior Committee due to weather conditions (wet or heat) such decision will also apply to matches in that round being played on the Sunday or public holiday.

## 15 PLAYING HOURS AND OVERS ENTITLEMENTS

Legend: (A) = Premier Grades, (B) = all other grades

		Two-Day Matches (including two-day finals)	Limited-Over Matches
1	Hours of play	1:00pm – 6:20pm (check rule 13.2)	1:00pm – 6:20pm (check rule 14.1)
2	Scheduled overs of play per day	(A) 80 (check rules 13.2 & 13.7) (B) 72 (check rules 13.2 13.7)	(A) 80 (B) 72
3	Designated maximum scheduled overs per match	(A) 160 (B) 144	(A) 80 (B) 72
4	Afternoon Tea Break (See also Rule 19)	3:20pm – 3:40pm	After completion of first innings (20 mins)
5	Compulsory close Team batting first	(A) 80 overs (for match) (B) 72 overs (for match)	(A) 40 overs (for innings) (B) 36 overs (for innings)
	Team batting second	(A) 160 overs (for match) (B) 144 overs (for match)	(A) 40 overs (for innings) (B) 36 overs (for innings)
6	If team batting first is dismissed or declares	Balance of maximum scheduled overs	Not applicable
7	Completion of Match	At completion of scheduled overs (refer rules 13.2 & 13.7)	Team batting second declares, is dismissed or compulsorily closed.
8	Slow Over rate (N/A in finals)	Refer to rule 16	Refer to rule 16
9	FOLLOW ON may be enforced	If first innings lead is 80 runs or greater	Not applicable
10	Bowling restrictions (i) General	Nil	(A) 8 overs per bowler (B) 7 overs per bowler
	(ii) Time lost Before start During 1st innings	Nil	Reduce 1 over per bowler, in turn, for each 8 minutes lost. Refer Table 15-2.
		Nil	Reduce 1 over per bowler, in turn, for each 4 minutes lost. Refer Table 15-2.
	(iii) Underage Max overs per bowler per afternoon	U/17 – 16 overs U/19 – 20 overs	U/17 & U/19 (A) 8 overs per bowler (B) 7 overs per bowler
		Max overs per bowler per spell	U/17 – 8 overs U/19 – 10 overs
	Break between spells	U/17 & U/19 - twice the number of overs bowled in previous spell	U/17 & U/19 - twice the number of overs bowled in previous spell

Table 15-1

- 15.1 Where summertime (daylight saving) hours are not in operation, all matches shall commence 30 minutes earlier than indicated in Table 15-1, section 1 (Hours of play).
- 15.2 This rule shall be read in conjunction with Rules 13 & 14 (Conditions of Play) and, where applicable, Rule 18 Finals Matches.
- 15.3 Umpires and captains are responsible for policing the bowling restrictions under Table 15-1, section 10. They must report any breaches to the Senior Committee Secretary by noon on the day following the completion of the match.

Penalties to apply for the breach of this rule are:

1<sup>st</sup> offence – captain to be named and club fined \$50.00.

2<sup>nd</sup> and subsequent offences – captain to be named and club fined \$100.00.

#### 15.4 Limited-Over Restrictions Calculation Reference Table

The following table defines restrictions for bowlers and fielding in relevant grades that may apply in Limited-Over matches including where overs are to be reduced:

- i) Calculating reduction of overs in Limited-Over Matches where time is lost before start of play and during first innings.
- ii) Calculating the maximum number of overs per bowler, and
- iii) Calculating the fielding restrictions where applicable:

40 Over Match									36 Over Match				
Time Lost up to (mins)		Overs per innings	Maximum overs per bowler		Fielding restrictions – fielders outside circle				Time Lost up to (mins)		Overs per innings	Maximum overs per bowler	
Before start	1st Inns				2	3	4	5	Before start	1st Inns			
0 - 60	0	40	5 x 8		1-10	11-19	21-30	31-40	0 - 60	0	36	5 x 7	1 x 1
68	1 - 4	39	4 x 8	1 x 7	1-9	10-19	20-29	30-39	68	1 - 4	35	5 x 7	
76	5-8	38	3 x 8	2 x 7	1-9	10-18	19-28	29-38	76	5-8	34	4 x 7	1 x 6
84	9-12	37	2 x 8	3 x 7	1-9	10-18	19-27	28-37	84	9-12	33	3 x 7	2 x 6
92	13-16	36	1 x 8	4 x 7	1-9	10-18	19-27	28-36	92	13-16	32	2 x 7	3 x 6
100	17-20	35	5 x 7		1-8	9-17	18-26	27-35	100	17-20	31	1 x 7	4 x 6
108	21-24	34	4 x 7	1 x 6	1-8	9-16	17-25	26-34	108	21-24	30	5 x 6	
116	25-28	33	3 x 7	2 x 6	1-8	9-16	17-24	25-33	116	25-28	29	4 x 6	1 x 5
124	29-32	32	2 x 7	3 x 6	1-8	9-16	17-24	25-32	124	29-32	28	3 x 6	2 x 5
132	33-36	31	1 x 7	4 x 6	1-7	8-15	16-23	24-31	132	33-36	27	2 x 6	3 x 5
140	37-40	30	5 x 6		1-7	8-14	15-22	23-30	140	37-40	26	1 x 6	4 x 5
148	41-44	29	4 x 6	1 x 5	1-7	8-14	15-21	22-29	148	41-44	25	5 x 5	
156	45-48	28	3 x 6	2 x 5	1-7	8-14	15-21	22-28	156	45-48	24	4 x 5	1 x 4
164	49-52	27	2 x 6	3 x 5	1-6	7-13	14-20	21-27	164	49-52	23	3 x 5	2 x 4
172	53-56	26	1 x 6	4 x 5	1-6	7-12	13-19	20-26	172	53-56	22	2 x 5	3 x 4
180	57-60	25	5 x 5		1-6	7-12	13-18	19-25	180	57-60	21	1 x 5	4 x 4
188	61-64	24	4 x 5	1 x 4	1-6	7-12	13-18	19-24	188	61-64	20	5 x 4	
196	65-68	23	3 x 5	2 x 4	1-5	6-11	12-17	18-23	196	65-68	19	4 x 4	1 x 3
204	69-72	22	2 x 5	3 x 4	1-5	6-10	11-16	17-22	204	69-72	18	3 x 4	2 x 3
212	73-76	21	1 x 5	4 x 4	1-5	6-10	11-15	16-21	>204	>72	< 18		
220	77-80	20	5 x 4		1-5	6-10	11-15	16-20					
>220	>80	<20											

Table 15-2

Unless a team is completely dismissed, a minimum of **20** overs per side for 40 over matches, and 18 overs per side for 36 over matches will be required to constitute a match. Grey squares = Match abandoned.



## 16 OVER RATE REQUIREMENTS

Applicable to **Premier Grades** only.

### 16.1 Minimum overs requirement

In each innings of a match the overs bowled shall be no less than 16 overs per hour. A full day's uninterrupted play is scheduled to be completed by no later than 6:20pm.

### 16.2 Penalties:

#### i) Bowling Side: Penalty Assessment

A penalty of 0.5 match points will be applied in the first instance each season and doubled exponentially for each subsequent instance by that team.

#### ii) Exceptions

A penalty shall not be incurred in an innings where a side is dismissed, and the adjusted batting time taken did not exceed:

- 2 Day matches – 200 minutes
- Limited-Over matches - 100 minutes

#### iii) Allowances for On-field Delays

The allowances to the bowling side shall be actual times for injuries requiring treatment or assistance to leave the field, ball-drying or replacement, other delays unrelated to adverse conditions or time wasting and tardiness in starting or resuming play and time wasting for which the batting side is to be penalised under rule 16.2 iv).

#### iv) Batting side: Penalty Assessment

A batting side shall be penalised at the same rate per over as in rule 16.2 i) for the number of overs relative to the amount of actual batting time wilfully wasted by it in each innings including undue time taken by an incoming batsman to reach his wicket.

### 16.3 Notification of Penalties

Penalties will be notified to clubs by the umpires if requested on the day or upon receipt of the club copy of the Umpires' Match Report.

## 17 MODIFIED RULES FOR DESIGNATED GRADES

The Senior Committee will determine the grades to which these rules apply based on team entries each season and these grades shall be known as the Modified Grades.

### 17.1 Applying to both Limited-over and Two-day matches:

- i) A minimum of seven (7) bowlers per split (36 overs) must be used with each bowling a minimum of 2 overs each. Maximum seven (7) overs per bowler permitted.
- ii) Six (6) overs to be bowled at each end prior to changing ends, batsmen change ends at the end of each over except every sixth over as bowling will commence from opposite end. Umpires may change positions at the same time as the bowler.
- iii) A team can have 13 registered players of which any combination of 11 players can bat, bowl and field.
- iv) Each team must declare their 13 players by exchanging team sheets (in back of RDCA scorebook) listing all 13 players and indicate underage players where relevant, prior to the commencement of play.
- v) Note Table 15-1, section 10, for underage player bowling restrictions.

- vi) All 13 players of a team must be entered in MyCricket and also be recorded in both scorebooks. Players not listed in the scorebook and on MyCricket will mean they are unable to count the match towards finals qualifications.
- vii) If a bowler commences an over that exceeds the limit of overs bowled as specified in these guidelines the delivery(ies) is/are to be declared null and void and a replacement bowler will re-bowl the over.
- viii) Any ball bowled that bounces over the shoulder shall be deemed a “No ball” in both Limited-Over and Two-day matches.
- ix) If other players have retired, the 12th and 13th players can bat, with the opposition captain’s permission, until a side loses 10 wickets.
- x) Substitute players are not allowed in the modified format.

#### 17.2 Applicable to Limited-over matches only:

- i) Playing 72 overs – 36 each team.
- ii) Batsmen retire as soon as they make 50 runs (not the end of the over). RETIRED NOT OUT is scorebook entry.
- iii) When all available players in the team have batted, RETIRED NOT OUT batsmen may return in order of retirement and bat until dismissed or until the close of the innings.
- iv) When a batsman returns to the crease the bowling side may reuse any bowlers who have bowled without any of the original over limitations.
- v) Any ball bowled down leg side without touching the batsman shall be called a wide. Offside wides to be judged via current pitch markings on both sides of the wicket.
- vi) If a team is dismissed in less than 36 overs, the opposition is entitled to bat a maximum of 36 overs.
- vii) Scorers should record details when a player retires, such as the team score (treat like a fall of wicket) at that point and number of overs bowled e.g.15.3. These facts will help in determining batting partnerships.

#### 17.3 Applicable to Two-day matches only:

- i) Each innings (72 overs) will be split into 36 over groups i.e. after the first 36 overs of an innings there will be a Tea break and the fielding side will start their batting innings.
- ii) On Day two, the team that batted second on Day one, will resume their innings (assuming they were not dismissed) with the two current not out batsman, for a further maximum of 36 overs. After the Tea break the other team will then resume their innings.
- iii) At the end of each batting session, a notation must be made in the scorebook confirming the score at end of 36 overs e.g. 4/156. Not out batsmen and their individual scores e.g. Smith 23\* Jones 12\*.

**Note:** A further notation should be made to record which end the last over was bowled from and which batsman was on strike. These details will be important on Day two ensuring bowling commences from the correct end with the correct batsman on strike. In effect, the first innings of each team (72 overs) is split across two (2) days.

- iv) If a team is dismissed prior to using its allocated 72 overs, the other team will be able to bat these overs. For example, if Team 1 is dismissed in 60 overs, Team 2 can bat for 84 overs (72 overs + 12 overs). Follow on rules will still apply as per the current two-day rules.
- v) Other points awarded for a first innings win, outright win etc will be allocated according to the current points system.

- vi) In the event of rain, existing rules will apply. The team batting last must be given the opportunity to face 72 overs. If the team batting last does not face 72 overs and is not dismissed or they don't make the necessary runs the match will be a draw.
- vii) In each section of the innings, a bowler can only bowl a maximum seven (7) overs per session/split.

**Note:** The rationale behind this rule is about participation and to stop teams bowling 2 or 3 bowlers in the first 36 overs and coming back on Day two and bowling the same bowlers.

- viii) If a team is dismissed within the 72 overs, the bowling restriction is removed after 36 overs have been bowled in the next batting session.

17.4 Finals will be played in the split innings format with a 2-week final series as defined in Rule 18.

17.5 Summary of above in table format.

Description	Limited-Over match	Two-day match
Overs per match	<u>72</u> ( <u>36</u> each team)	<u>144</u> ( <u>72</u> each team)
Overs per split	<u>36</u>	<u>36</u>
Min. Bowlers per split	7	7
Min. overs per bowler/split	2	2
Max. overs per bowler/split	7 *	7 *
Ball over the shoulder	No Ball	No Ball
Batter retires upon reaching	50	100
Retired Batsman return *	Yes	Yes
Overs per end	6	6

\* When a Not Out Retired batsman returns to the crease, bowling restrictions for individual bowlers are no longer applicable, however the team must still bowl the minimum number of bowlers.

## 18 FINALS MATCHES

### 18.1 FINALS STRUCTURE

The “**Page - 4 Team Finals System**” will be used to decide the winner of the premiership in all grades, except Modified Grades.

First semi-final	3 v 4 (Elimination final)
Second semi-final	1 v 2 (Qualifying final)
Preliminary final	Winner Elimination final v Loser Qualifying final
Grand Final	Winner Qualifying final v Winner Preliminary final

For Modified Grades

Semi-finals	1 v 4 and 2 v 3, then
Grand Final	Winners of semi-finals

### 18.2 SEMI-FINALS

- i) Semi-final matches will be played on the Saturday and Sunday following the end of the home and away matches.
- ii) Conditions of play will be the same as for two-day matches – refer Rule 13.
- iii) The matches may be terminated any time after a first innings decision has been reached at the discretion of the losing captain.
- iv) In the event of a drawn, abandoned or tied match the team finishing higher on the premiership list at the end of the home and away matches shall proceed to the Preliminary or Grand Final as applicable.

### **18.3 PRELIMINARY FINALS (Except Modified Grades)**

- i) Preliminary Final matches will be played on the weekend following the completion of the semi-final matches.
- ii) Playing conditions will be the same as for two-day matches
- iii) The matches may be terminated any time after a first innings decision has been reached at the discretion of the losing captain.
- iv) In the event of a drawn, abandoned or tied match the, loser of the Qualifying final shall proceed to the Grand Final.

### **18.4 GRAND FINALS**

- i) Grand Final matches will be played on the weekend following the completion of the Preliminary final matches, except for Modified Grades.
- ii) Conditions of play will be the same as for two-day matches – refer Rule 13.
- iii) In the Grand Final, a tied match will result in a shared premiership.
- iv) A drawn or abandoned match will result in the premiership being awarded to the team that won the Qualifying final. In Modified Grades the team that finished higher on the ladder.
- v) The matches may be terminated any time after a first innings decision has been reached at the discretion of the losing captain.

## **19 AFTERNOON TEA and DRINKS BREAKS**

- 19.1 In two-day matches, should an innings terminate, or there be a suspension in play resulting from bad light or weather conditions within 15 minutes of the scheduled tea break, an adjournment will be taken immediately and, upon resumption, play shall continue under the normal playing conditions. Should the team batting have lost 9 wickets at the time scheduled for the afternoon tea break, play may continue for up to 15 minutes in an endeavour to complete the innings.
- 19.2 Drinks may be taken if pre-arranged before each session between captains and umpires.
- 19.3 Drinks shall not be taken more than once in any session of play, except as required for the health and safety of players and umpires.
- 19.4 The home club shall, on all days of play, provide drinks. Failure to do so shall be reported to the Association by the umpire(s), or, if there are no official umpires, by the visiting club. A fine of \$50.00 will be levied on the first occasion that a club fails to comply with this rule and \$100.00 on the second occasion.
- 19.5 The sharing of drinking vessels is not permitted under any circumstances. If drinking vessels are to be used, they must be cleaned before any use and cleaned between subsequent uses. The home club shall supply drinking vessels for players and umpires. It is recommended that clubs use disposable cups in all matches. A fine of \$50.00 will be levied on the first occasion that a club fails to comply with this rule and \$100.00 on the second occasion.
- 19.6 Subsequent breaches of Rules 19.4 or 19.5 will be dealt with by the Senior Committee.

## 20 LATE STARTS

- 20.1 The team or teams responsible for unnecessary delay shall be liable for the fine of \$20.00 or as determined by the Senior Committee.
- 20.2 Should a team not arrive at the ground designated for a match within 30 minutes of the scheduled starting time on either day, then that team shall forfeit the match.

## 21 WEATHER

The Senior Committee will determine members of the Adverse Weather Committee. The RDCA's Adverse Weather policies covering rain, lightning and heat are applicable to all matches.

### 21.1 Wet Weather

This Committee shall inspect a number of grounds and if the majority of grounds are unsuitable for play on that day, a decision will be placed on the RDCA phone as early as possible, but no later than 11:00am, the number which will be shown in the Match Handbook and also advised at the Pre-season Secretaries Meeting. A text message will also be sent to club secretaries as early as possible.

A match having commenced, the decision to resume play shall be in the hands of Official Umpires or Team Captains if official umpires are not in attendance (refer Rule 35.4). In the event of acute thunderstorm activity in the immediate vicinity of the playing area, play is to cease immediately and all players, umpires and officials are to find safe shelter without delay.

### 21.2 Rain

With the agreement of the Official Umpires (or Team Captains if Official Umpires are not appointed) that the safety of players is not in jeopardy, play may commence when raining / precipitating. However, should a decision be taken to suspend play due to precipitation, play may not recommence until, in the opinion of the Umpires / Team Captains, the precipitation has completely ceased.

### 21.3 Extreme Heat Policy

Refer to policy as stated in the Match Handbook and as stated on the RDCA website ([www.rdca.com](http://www.rdca.com)).

## 22 GROUNDS, PLAYING SURFACES AND PITCHES

All competition matches shall be played on synthetic or matting or any other type of pitch approved by the Association.

### 22.1 Reporting of damage to a pitch.

A club must advise the Senior Committee, through the Senior Committee Secretary, that synthetic surface has been damaged. Such advice is to include details of the action the club plans to take. The Senior Committee Secretary will confirm whether action is acceptable and carry out inspection, if, or as, necessary.

### 22.2 Laying of a new/replacement pitch.

A club must advise details of the type of synthetic to be used and obtain the approval of the Senior Committee, via the Senior Committee Secretary before laying same.

### 22.3 A synthetic wicket shall not be more than nine (9) feet and not less than six (6) feet wide and not less than seventy-eight (78) feet long.

### 22.4 On synthetic wickets, the batting or popping crease shall be marked IN WHITE, four (4) feet in front of and parallel to the bowling crease. Clubs failing to have painted creases on synthetic wickets shall incur a fine of \$30.00.

- 22.5 The Senior Committee may require a club whose synthetic wicket is, in its opinion, not of the required length or in good condition, to repair or replace the wicket to the satisfaction of the Senior Committee within reasonable time.
- 22.6 All premier teams to have an RDCA approved super sopper present at the ground during home matches. Penalty for non-compliance \$100.00.
- 22.7 If the visiting team desires to inspect the pitch before the matting is laid, a representative must be in attendance on the ground 30 minutes before the scheduled time for the commencement of play.
- 22.8 All pitches and surrounds must be properly prepared for each day's play by the home team, which shall be responsible for provision of an approved playing surface, marking full circles of 10 metres radius on the ground and centred on each middle stump and the proper fixing of boundaries.
- 22.9 To assist in adjudication of wides in limited-over matches, a white line must be painted on the popping crease, 75 centimetres either side of the outside stump.
- 22.10 Clubs shall be responsible for setting playing boundaries and must ensure that player safety is considered at all times when setting the boundaries by taking any hazards out of the field of play (e.g. Football goal posts, drains).
- 22.11 Boundaries shall, where possible, be at least 60 metres from the centre of the pitch and shall be marked by permanent fences / defined gutters, where available, or raised markings that are readily seen from the centre wicket. Raised markings must be set no more than 10 metres apart. The boundary between markings shall be taken as a straight line.
- 22.12 Umpires must be informed of the boundaries marked out prior to the commencement of play.
- 22.13 The batting crease shall be filled in level with the pitch and the approach to the wicket shall be sufficiently level to enable the bowler to obtain a fair run to the wicket.
- 22.14 All grounds and pitches shall at all times be subject to the approval of the Senior Committee and any instructions issued by the Senior Committee for their improvement must be carried out.
- 22.15 The RDCA shall have prior claim over all grounds of clubs competing in the RDCA for use in connection with all final matches, as defined in Rule 178. Each club must ensure that before the start of each season, a booking is made for its main ground for possible use for final matches.

## **23 EQUIPMENT**

- 23.1 In all grades, each team shall provide one new leather ball (156 grams or 5 and a half ounces), purchased from the Association, to be used as the match ball when opponents are batting. A new ball may be used to commence each team's second innings of a home and away round for all grades. The balls, so provided must be approved by the professional umpires or by the Captains if no professional umpire be present. A substitute ball, in good condition, shall be provided by each team and handed to the umpire or umpires prior to the commencement of the match for use in case the ball originally provided be lost or becomes unfit for further play.
- 23.2 Each club will use only balls of Australian manufacture and stamped "RDCA" approved. Noncompliance with this requirement will result in a fine of \$50.00 for each offence.
- 23.3 Each ball must be signed by the official umpires or captains, where no official umpire is in attendance, at the conclusion of the first day's play.
- 23.4 Stumps of the regulation sizes, in good condition, erected so as to be 28 inches (71.1 cm) in height and 9 inches (22.86 cm) in width, shall be used in all matches. Fine of \$20.00, if in poor condition.
- 23.5 The first named team in all matches shall provide sawdust to be available in the event of inclement weather.

- 23.6 Sufficient materials, satisfactory to the umpire(s), to complete the match, shall be ready 20 minutes before the commencement of each day's play.
- 23.7 The first named team in all matches shall provide a scoreboard, chalk and at least one broom.
- 23.8 **Premier Grade** teams are to provide a scoreboard at home grounds of a standard which enables details to be easily read from the wicket and to be updated at least once per over. Failure to comply with the above requirements may result in a fine of \$40.00.

## 24 OTHER POLICIES

### 24.1 Injury Code – Blood Rule

Refer to policy as stated on the RDCA website ([www.rdca.com](http://www.rdca.com)).

### 24.2 Member Protection including Harassment and Discrimination Policy

Refer to policy as stated on the RDCA website ([www.rdca.com](http://www.rdca.com)).

The RDCA Board has the discretion to apportion to clubs some or all of the costs incurred in any mediation process.

### 24.3 Privacy

Refer to policy as stated on the RDCA website ([www.rdca.com](http://www.rdca.com)).

### 24.4 Player Safety: Under Age Players

#### i) Helmets

Any protective helmet, which must be fitted with a face grill, shall be of a colour, type, standard, design and brand approved and advised by Cricket Australia.

Notwithstanding the above, the applicable minimum standard for all helmets worn by players is British Standard 7928:2013 'Specification for head protectors for cricketers'.

- ii) Players under the age of 16 years at the start of the season shall not be permitted to field within ten (10) metres of the striker's end stumps except slips and gully in any Senior Grade match within this Association. All players if fielding within ten (10) metres of the striker's end stumps, except slips and gully, are to wear protective equipment – helmets (as described in Rule 24.1 i)) and protectors.
- iii) All wicket-keepers under the age of 16 years at the start of the season and standing within 3 metres of the stumps must wear a protective helmet as described in rule 24.4 i).
- iv) Whilst batting, all players under the age of 16 years at the start of the season must wear a protective helmet as described in rule 24.4 i).

### 24.5 Player Safety: Senior Community Players

In line with the ICC (2015) and CA (2019) player safety directives, the RDCA strongly recommends that all Senior Community players wear British Standard 7928:2013 - 'Specification for head protectors for cricketers', compliant helmets, when batting, wicket keeping up to the stumps commencing in the 2019/20 season. Note: it is compulsory to wear a helmet and abdominal protector when fielding within 10 metres of the striker's end stumps, except slips and gully.

## PREMIERSHIP AND GRADING

### 25 PREMIERSHIP SYSTEM

The following premiership point system shall be adopted:

#### 25.1 Two-day matches

Outright win if the winning team leads on 1st innings	12 points
Outright win where 1st innings a tie	8 points
Outright loss where 1st innings a tie	4 points
Outright win if winning team behind on 1st innings	8 points
Outright tie - each team regardless of 1st innings result	6 points
1st innings win	8 points
1st innings lead if beaten outright	4 points
1st innings tie	4 points
No play or drawn match – each team	4 points
Team having a fixtured bye	8 points
Team receiving a forfeit or walk-over	8 points

If day 2 of a round is abandoned for any reason by the Senior Committee, results achieved on day 1 are still valid. Only those matches where no result has been achieved are declared a draw.

#### 25.2 Limited-Over matches

Win	6 points
Tied match – each team	3 points
No play or drawn match – each team	3 points
Team having a fixtured bye	6 points
Team receiving a forfeit or walk-over	6 points

25.3 If any teams be equal in premiership points gained at the end of the home and away matches, the relative positions of such teams shall be determined by percentages as follows:

The batting percentage for a team shall be obtained by dividing the total number of runs scored by the number of wickets lost. The batting percentage against each team shall be obtained by dividing the total number of runs scored against it by the number of wickets taken. The former shall be divided by the latter. The team having the higher quotient shall be considered to have the better performance. In an innings closed or match abandoned, only the wickets lost shall be counted. In an innings completed, ten (10) wickets shall be considered as lost.

25.4 If any team withdraws or is expelled from the Association during the home and away matches the Senior Committee shall determine if the remaining fixtures shall be regarded as walk-overs or the fixture is to be redrawn.

25.5 Except where otherwise determined at the Annual General Meeting, at the conclusion of the home and away matches, the first four teams in each grade shall play off for the premiership in accordance with the “**Page - 4 Team Finals System**”. See Rule 18.

25.1 Premiership trophies shall be awarded to the premiership teams in all senior grades. Where applicable perpetual trophies will be suitably engraved and held by the Association.

### 26 GRADES

26.1 All grade names shall, where possible, be those of living Life Members. Should a Life Member die, then the name on that Shield should remain there for a minimum of 5 (five) years after that



member's death. It would then be superseded by a suitable replacement provided that the replacement Life Member has had at least 10 (ten) years' service to the Association. If, after 5 (five) years a suitable replacement is not available, then the deceased member's name shall remain on that Shield until such time as one becomes available.

26.2 A promotion and relegation system shall apply to the senior grades as follows:

- Any club being promoted shall conform to the conditions as detailed by the Senior Committee.
- If any club does not conform to the conditions of entry into the higher grade, the Senior Committee shall decide on the club to be promoted.
- The Senior Committee shall determine the promotion and relegation system to apply to teams competing in the senior grades. The basic principle, where possible, is that all Premiers will be promoted, and last placed teams relegated.

## MATCH RECORDS

### 27 ENTRY IN SCORE BOOKS

- 27.1 During the progress of each match each team shall cause to be entered in its own scorebook the detailed scores and bowling analyses of its own and of the opposing team and the times of starting and finishing play on each day.
- 27.2 At the conclusion of each day's play, the respective Captains shall see that the analyses of both scorebooks agree and that the names of all players of both teams appear therein and shall sign each other's scorebook accordingly.
- 27.3 In all matches played in this Association, the time of commencement of play on every day shall be obtained by the scorers from the Umpires and entered in the scorebooks.

### 28 MATCH REPORTS

- 28.1 Team scores of each days play for both teams shall be entered on MyCricket by the home team by 9:00pm on each match day. Every home team failing to comply with this rule shall be fined \$10.00 per team per day.

**NB: Phoning scores through each day is no longer applicable and the intent of this rule is for the short scores to be entered by 9pm. Completed scores are required as per 28.2.**

- 28.2 Official match reports shall be entered online with MyCricket **by both clubs individually**, including all players' performances, by 6:00pm on the day following the completion of a match. Fines, per offending team, for not complying shall be:

1 <sup>st</sup> offence -	written warning
2 <sup>nd</sup> offence -	\$20.00 fine per team
3 <sup>rd</sup> offence -	\$30.00 fine per team
4 <sup>th</sup> offence -	\$40.00 fine per team
5 <sup>th</sup> and subsequent offence -	loss of four (4) match points per team

Official match results must also be entered when a match is washed out (other than when the whole round is abandoned by the Senior Committee), or when a team receives a forfeit or bye (by the team receiving the forfeit or bye).

- 28.3 i) A separate Captains Appraisal of the Professional Umpire report is to be entered online in MyCricket by each captain within 72 hours following the scheduled completion of the match. The report is to be completed in accordance with the guidelines in the Senior Match

Handbook. Failure to comply will initially result in the club receiving a written warning of non-compliance. A second failure to comply will result in the club being fined \$50.00 and for any subsequent breach a fine of \$100.00 shall be applied.

- ii) Incomplete or inadequate reports in terms of the guidelines provided may result in clarification being sought of the offending captain / club and is to be provided within 7 days of the request. Failure to do so will result in a penalty being applied as per Rule 28.3 i).

28.4 All Premier Grade 1st XI matches shall be scored live using the MyCricket Live Score App in addition to the requirements under rule 27. If live scoring is not done by an official match scorer, then scores must be synced with the official scorers at the end of each completed over and all breaks in play.

## 29 TEAM LISTS

29.1 In all matches, before the start of play, captains and/or club officials will exchange a list of all players (in accordance with MyCricket team listings) which may not be changed without the consent of the opposing captain. These names are to be entered into both scorebooks after the completion of play on the first day, if it has not already been done so. All players must be registered to that club prior to the commencement of the match.

Premier Grade 1st XI team lists must be entered in full on MyCricket no later than one hour prior to the scheduled start of each game. Any changes to a team list between initial entry and commencement of the game must be updated no later than 9:00pm on the first day of play and must match the team list as exchanged under this rule. Fines, per offending team, for not complying shall be: 1st offence - written warning, 2nd and subsequent offences - \$20.00 fine per team.

29.2 This list must not differ from those names recorded in terms of Rule 12 without the consent of the opposing captain.

29.3 Substitutes are only to be permitted in terms of laws of cricket and after advising umpires/opposing captain.

29.4 Failure to advise of substituted player prior to the entry of players names in the scorebook will preclude that player from participating in that match, (a team shall consist of a minimum of seven (7) players).

29.5 At the conclusion of the match the scorebook must be signed by the captains or officials of both clubs signifying the correctness of:

- i) all players names,
- ii) full results including match scores, player scores and extras, and
- iii) match points claimed.

29.6 The number of players below Premier grades and above Modified grades, may consist of 12 players. The captains must be informed at the start of the match before the toss of the coin. No more than eleven players are permitted on the field at any one time. Players that have not participated in the game in any form shall not be entered into MyCricket website as having played (a breach of this rule shall mean a forfeit to the opposition). To be eligible for finals, players must have (physically) participated in a minimum number of games as nominated by the Senior Committee. (Rule 6.3). For Byes or Forfeits, only 11 players can be named. *One player in each side shall not bat and only eleven fieldsmen shall be on the field at any one time.*

## TEAM/INDIVIDUAL AWARDS

### 30 GRADE TROPHIES

The Association shall provide trophies approved by the Senior Committee to the winners of Batting and Bowling averages in every grade in the Association. All shields and trophies shall be insured by the Association to the full insurable value.

All criteria for Batting, Bowling and All Rounder trophies is based on performances during the home and away series only.

To win a trophy:

- 30.1 A Batsman must bat in at least half the matches played by his team in the particular grade and:
- i) In all grades except the Modified grades, a Batsman must score more than 250 runs in that particular grade,
  - ii) In the Modified grades, a Batsman must score more than 200 runs in that particular grade.
- 30.2 A Bowler must bowl in at least half the matches played by his team in the particular grade and bowl:
- i) In Premier Grades, not less than 480 balls and take not less than 20 wickets;
  - ii) In all other grades, except Modified and One Day grades, not less than 360 balls and take no less than 20 wickets; and
  - iii) In Modified Grades, not less than 300 balls and take no less than 15 wickets.
- 30.3 In One Day Grades, a Batsman must play in at least six matches played by his team in that particular grade and score more than 200 runs in the particular grade.
- 30.4 In One Day Grades, a Bowler must bowl in at least six matches played by his team in that particular grade and bowl no less than 240 balls.
- 30.5 An All-Rounder Trophy shall be presented each year to a player in Lindsay Trollope Shield, Bill Wilkins Cup, Stuart Newey Plate, Steve Pascoe Shield and Pat Meehan Shield. The winner of these trophies shall be the player who gains the greatest number of points, based on the following allocation:
- Runs 1 point per run
  - Catches 5 points
  - Wickets (unassisted) 15 points
  - Wickets (assisted) 10 points
  - Run outs 5 points per player
  - Throw Outs 10 points
  - Stumping 10 points

All trophy winners will be provided with a complimentary ticket to the Annual Presentation Function and will be expected to attend the function. In the case of the non-appearance of the trophy winner the club shall be fined \$30.00 and shall pay the full cost of the ticket. The Board of Management may also take disciplinary action against a player for non-attendance.

**Note** The conditions authorised in rules 30.1, 30.2, 30.3 and 30.4 may be varied by the Senior Committee under special circumstances.

## 31 OTHER RDCA TROPHIES

### 31.1 Fairest and Best Awards

The following Awards will be made each year, based on votes submitted by Umpires (on a 3, 2, 1 basis) with the winner being the cricketer who polls the most number of votes in the particular grade. Players disqualified during the year (home and away matches) will not be eligible for these awards. Should more than one cricketer tie on the most number of votes, a tie will be declared, and an award will be made to each player.

Trollope Shield	Bill Dean Medal
Wilkins Cup	Bill Wilkins Medal
Newey Plate	Stuart Newey Medal
Pascoe Shield	Steve Pascoe Medal
Meehan Shield	Pat Meehan Medal

### 31.2 Club Championship Trophy – Phil McCallum Championship Award

A Club Championship Trophy, named “The Phil McCallum Club Championship Award” will be awarded on a yearly basis having regard to final team standings, i.e. on completion of the finals series, and the following criteria:

- 1) Recognising the success of each team in a particular grade;
- 2) Providing a weighting to higher graded teams;
- 3) Provide some benefit to clubs that field more teams in the Competition;
- 4) Promote strength of club members by placing a minimum four teams entry on eligibility to participate;
- 5) Recognising success of a club by ensuring representation in at least one of the top three grades to be eligible.

The Senior Committee shall decide on an appropriate means of determining the Champion Club and advise all clubs prior to the start of each season.

### 31.3 Spirit of Cricket Trophy – Ron Ellis Trophy.

A Spirit of Cricket trophy, named the Ron Ellis Trophy, will be awarded to the team competing in the Premier Grade competitions that averages most points per match over the home and away season. Points will be awarded by appointed professional Umpires based on parameters approved by the Senior Committee.

### 31.4 Twenty / Twenty Competition (20/20)

A trophy will be awarded to the winning club in the RDCA Twenty/Twenty competition.

### 31.5 Umpire of the Year Award – Ken Dunham Award

An Umpire of the Year Award, named the Ken Dunham Award, shall be made each year and shall be awarded to an umpire on the adjudication of the RDCAUA Umpires’ Selection Panel.

### 31.6 Best Administered Club Award – Bob Bisset Award

A Best Administered Club Award, named the Bob Bisset Award, shall be made each year to the club that the Senior Committee judges to have been the best administered club within the RDCA.

The following criteria will be considered when assessing this award:

- i) Level of fines incurred
- ii) Efficiency of communication with Senior Secretary

iii) Level of help provided to Association (official roles)

iv) Player infringements

v) Other aspects as determined by the Senior Committee.

### 31.7 All Stars Team of the Year Award – Fred Hodgkins All Stars Team of the Year.

The Fred Hodgkins All Stars Team of the Year shall be named each season as determined by a Selection Panel approved by the Senior Committee.

### 31.8 Annual Age Trophy – Under 21 – David Beatty Award

This award will be given to the best player in the representative matches and the recipients will be decided by the Senior Committee in consultation with the manager(s) of the team(s).

## UMPIRING

### 32 UMPIRES

32.1 Professional umpires as available shall be allotted to matches as available.

32.2 Two umpires shall be appointed to stand in each Lindsay Trollope Shield and Bill Wilkins Cup match. Each team shall, each match day, pay half the fees of the umpires. In case of non-payment, clubs shall be liable to the Association for any amount due to the umpires and a fine imposed.

32.3 The fees payable to umpires shall be determined at the Annual General Meeting or at any meeting of the General Committee. (Refer Match Handbook for details.)

32.4 The professional umpire shall officiate at the bowler's end throughout the match where only one is appointed to a match.

32.5 Umpires shall ascertain from the Captain of the Home Club particulars of all boundaries before the commencement of play and advise the visiting captain.

32.6 If the professional umpire(s) are not in attendance, umpires shall be supplied as provided in Rule 35.4.

32.7 Professional umpires shall don the uniform as described in RDCAUA Rules & Guidelines Clause 22 and provide themselves with copies of the RDCA rules and the laws of cricket. They shall adopt the recognised code of signals and be in attendance at least **45** minutes prior to the start of play. Umpires may wear the official RDCA Umpires white jumper in lieu of the coat, although if two umpires are officiating both umpires must wear similar attire.

32.8 The Board of Management and/or the Senior Committee may call on any professional umpire to attend any meeting of the Association and/or its Committees.

32.9 Any professional umpire appointed by the Umpires Association Executive or Senior Committee may at any time be suspended or removed from the Association list by the Umpires Association Executive or Senior Committee.

### 33 DUTIES AND POWERS OF PROFESSIONAL UMPIRES

33.1 Upon his arrival at the appointed ground on each day of play, the professional umpire(s) will assume sole control of the match and shall decide as to the weather or ground being unfit for play. If no professional umpire is in attendance, refer to Rule 35.4.

33.2 It is solely for the umpires together (or sole umpire if only one in attendance) to decide whether either the conditions of the ground, weather or light or exceptional circumstances mean that it would be dangerous or unreasonable for play to take place.

- 33.3 Umpires shall ascertain from the captain of the Home Club particulars of all boundaries before the commencement of play and advise the visiting captain.
- 33.4 At matches where an official umpire is officiating, he must compare time with the captains and advise them, at the appropriate time that play is to commence in five (5) minutes. At all other matches, captains must compare time.
- 33.5 In matches with an RDCA umpire the coin should be tossed no later than 30 minutes prior to the commencement of play.

## 34 FINALS UMPIRES

- 34.1 RDCA Umpires will be appointed to finals. Where only one (1) official umpire is officiating, the batting teams will provide a suitable person, to the satisfaction of the appointed official umpire, to act as the square leg umpire. (This does not have to be the same person for the entire match).
- 34.2 Failure to comply with this rule will result in the club incurring a fine equivalent to umpire's payment, unless extenuating reasons, acceptable to the Senior Committee are provided by the club.

## 35 APPOINTMENT OF AMATEUR UMPIRES

- 35.1 In case of matches for which non-professional umpire(s) have to be provided, such umpire(s) shall be provided by the batting side unless otherwise agreed by the respective captains.
- 35.2 The captain of the batting side may replace an umpire from time to time and the captain of the fielding side may request replacement of an umpire at any time. Any request to change a club umpire must be complied with by the opposing captain.
- 35.3 A non-professional umpire shall wear suitable distinguishing clothing acceptable to the professional umpire or in the absence of that umpire acceptable to both captains. Acceptable, suitable, distinguishing clothing is grey dust coat, coloured poncho, dark jumper or coat, coloured trousers (dark blue or black).
- 35.4 Where no professional umpire is in attendance, the non-professional umpires shall have all the powers and duties of professional umpires, save and except that:
- i) No player under the age of sixteen (16) years shall officiate unless by consent of the opposing captains.
  - ii) The captains shall be the sole judges of the fitness of the playing conditions. Should captains disagree, the match **MUST** start or continue – the aggrieved team having the right to obtain the opinion of one of the Saturday contacts listed in the Match Handbook who will be independent of the two competing club teams, by ringing the mobile telephone number provided in the Match Handbook. The decision of the Saturday contact will be regarded as final.
- 35.5 Where a professional umpire is in attendance and standing at the bowler's end and a nonprofessional umpire is standing at square leg, the professional umpire shall have the power to over-rule the nonprofessional umpire, if in the opinion of the professional umpire the nonprofessional umpire made an incorrect decision.

## 36 DUTIES OF UMPIRE AT SQUARE LEG

- 36.1 Umpire must wear suitable distinguishing clothing acceptable to the professional umpire or in his absence, acceptable to both captains.
- 36.2 Like the umpire at the bowler's end, the square leg umpire must concentrate fully on the match, remain unbiased and refrain from coaching during over changes.

- 36.3 Stand within 20 metres of the wicket so that the crease, which is the back edge of the marked line, can be clearly seen.
- 36.4 Give decisions on STUMPING, HIT WICKET, RUN OUT, SHORT RUN (watch the crease, not where the ball goes), NO BALL (if ball lands on concrete between mats or on middle or side leathers, if ball lands off the side of synthetic pitch, if wicketkeeper has gloves in front of wicket before ball reaches wicket, if bowler appears to throw).
- 36.5 Umpire may be called upon to assist the bowler's end umpire in his decision (if view blocked during action of a catch, if batsmen had crossed before a catch taken, if more than five fieldsmen on the leg side, if more than two fieldsmen behind square leg).
- 36.6 Remake the wicket when bails are off.
- 36.7 Alert bowler's end umpire if fieldsmen are deliberately upsetting batsman by moving or making noises while bowler is running in.
- 36.8 Umpire may stand at "point" for a better view, e.g. sun at back, but with the fielding captain's permission.
- 36.9 Umpire may be replaced if requested by fielding side captain.
- 36.10 Umpire should be over the age of sixteen (16).
- 36.11 Umpire may be a person not playing in the match, but only with the consent of both captains.

## 37 UMPIRE REPORTS

- 37.1 Professional umpires shall submit incident reports to the Secretary of the Umpires Association, on a form provided by the Association. The report must reach the Umpires Secretary no later than noon on the day following completion of the match.
- 37.2 Professional umpires must report any breach of the rules of misconduct of players or club officials occurring during any match at which they are officiating. Notice of intention to report and the applicable penalty shall be given to the captain or official of the offending club on the final day of play within 60 minutes of the end of the match. Signature(s) of the reported player(s) and/or the captain and/or an official of the reported players club and an indication of whether the penalty offered is accepted, should be obtained on the form but if a signature is not available the reason should be stated on the form. If required, written notice by fax or email to the secretary of the reported player's club shall be sufficient notice for the purpose of this Rule 37.
- 37.3 Every report under this Rule 37 shall be forwarded to the Disciplinary Committee Chair by the Umpires Secretary, to reach him no later than **24** hours after the completion of a match as detailed in RDCA Constitution Rule 45.
- 37.4 A Tribunal hearing will be held on the Wednesday evening following completion of the match, unless otherwise advised, (at a time and place to be advised by the Disciplinary Committee Chair) unless the reported player elects to have his case determined without a hearing and to accept a penalty of suspension from playing as advised in the initial report in terms of Rule 10.4 i).

Should the reported player / official decide to challenge the charge at a Tribunal Hearing, the Secretary of the Club of the reported player / official must provide written advice to the Disciplinary Committee Chair, no later than **48 hours** following the completion of the match.

The Board of Management and / or the Disciplinary Committee may elect to have the Tribunal hear the report regardless of the reported player's decision.

**PLEASE NOTE:** A Tribunal Hearing will not be required should the reported player / official accept the penalty offered. Unless advised otherwise, the Tribunal will meet on the Wednesday of the week following the completion of the match or matches in which the reports are made.

## 38 UMPIRES' CODE OF SIGNALS

Umpires must use the recognised Code of Signalling which is:

- “Boundaries” by waving the arm from side to side across the body.
- “Six” by raising both arms above the head.
- “Byes” by raising an open hand above the head.
- “Leg Byes” by touching a raised leg with the hand.
- “One Short” by bending arm upwards to touch the nearest shoulder with the tips of the fingers.
- “No Ball” by extending one arm horizontally and calling out sufficiently loud for the striker to hear to enable him to play the ball so called.
- “Wide Ball” by extending both arms horizontally.
- “Dead Ball” by crossing and re-crossing both wrists below the waist.
- “Cancel Call” by crossing arms across the chest.
- “Out” by raising the index finger above the head.

**NOTE: “No Balls” and “Wides” are not counted** in the over, but the “No Ball” or “Wide” AND any runs scored from them are debited against the bowler.

Should an umpire desire to notify an alteration to the scorers, he shall do so by crossing his arms across the chest. Besides signalling, the umpire shall call distinctly for the information of players.



## 20/20 (T20) COMPETITION

### 39 20/20 (T20) CONDITIONS OF PLAY

The Laws of Cricket and the Senior Domestic Playing Arrangements of the RDCA, except as varied herein, shall apply.

### 40 DURATION OF MATCH AND NOMINATION OF TEAMS

- 40.1 The match shall consist of one innings per side with each innings limited to a maximum of 20 overs.
- 40.2 The team batting second shall be entitled to receive the same number of overs as the team batting first except that, should the innings of the team batting first be completed “all out”, the team batting second shall be entitled to bat until the completion of the 20<sup>th</sup> over or when a decision has been reached.
- 40.3 Teams shall be 11 per side and shall be from clubs affiliated with the RDCA only.
- 40.4 Teams shall be nominated prior to the commencement of play with captains exchanging team lists prior to play commencing. Only players registered with the RDCA will be eligible to play or act as substitute fielders.
- 40.5 Guest players are limited to one per team and must be registered and be eligible to play with the RDCA.
- 40.6 Clubs are no longer permitted a guest player. All players must be registered members of that club. Any player who has played senior cricket at any other club (including district, sub district and other competitions) this current season will be deemed ineligible without written permission from the T20 coordinator.
- 40.7 A player must have played in at least **three (3)** games for that club prior to the T20 finals (Juniors, Seniors, T20 or Veterans) to be eligible to play in any of the T20 finals matches.
- 40.8 All 1st XI teams playing Premier Grade cricket must provide a scorer for the duration of the match: Non-compliance will result in a financial penalty; \$20.00 – first breach or \$50.00 for any subsequent breaches.

### 41 HOURS OF PLAY AND INTERVALS

- 41.1 Preliminary Rounds: Matches will be played on days determined by the RDCA Senior Committee at the ‘home’ club venue and be scheduled to commence as soon as practicable after 5:15pm.
- 41.2 The RDCA’s Adverse Weather policies covering rain, lightning and heat are applicable to all T20 matches.
- 41.3 Matches commencing after 5:30pm shall require each innings to be reduced by 1 over for each 6 minutes or part thereof.
- 41.4 There will be an interval of no more than 10 minutes between each innings.
- 41.5 No drinks intervals shall be permitted.
- 41.6 An individual player may be given a drink either on the boundary edge or at the fall of a wicket, on the field, provided that no playing time is wasted. No other drinks shall be taken onto the field without the permission of the umpires.
- 41.7 Final Matches will be played at a time and venue as decided by the RDCA Senior Committee.

## 42 DELAYED OR INTERRUPTED MATCHES

- 42.1 Time lost during the first innings for adverse weather or other unforeseen circumstances will result in both innings being reduced by 1 over for each 6 minutes, or part thereof, lost. Time lost during the 2<sup>nd</sup> innings (including stoppage for bad light) – Innings to be compulsorily closed at end of the over in progress at 8:00pm.
- 42.2 The minimum number of overs faced by each side to constitute a match is 10.
- 42.3 If a match has not commenced for any reason by 6:15pm then the match can be rescheduled, by agreement between the team captains, within **6** days. If this cannot be agreed, then the match result will be a draw.
- 42.4 If a match that has commenced cannot be completed because of weather, light or some unforeseen reason, the match shall be declared a draw.
- 42.5 If the team batting second has its time/overs cut short and provided at least 10 overs have been bowled, the winner will be determined by the team with the highest comparative score at the time of the last completed over irrespective of wickets lost.

## 43 THE BALL

One new white RDCA approved cricket ball will be used to commence each innings. Clubs are **expected** to have additional balls available in case of lost balls etc in order to avoid delays.

## 44 GROUND DIMENSIONS

- 44.1 Boundaries of **at least** 50 metres **should** be clearly marked on all grounds where matches are played by easily distinguishable cones / flags.
- An inner circle of 30 metres is to be clearly marked to allow fielding restrictions to apply. **This should be marked by producing two semi-circles out from the centre stump at each end and a parallel line on each side of the wicket joining the semi-circles.**
- 44.2 White sight boards are **not** permitted to be used for 20/20 fixtures.

## 45 GROUPINGS, FIXTURE, POINTS SYSTEM

- 45.1 The groupings and fixtures will be determined by the RDCA Senior Committee prior to the commencement of the season.
- 45.2 In the Preliminary Rounds, a win is equal to 4 points and a draw is equal to 2 points. Teams equal on points will be ranked according to Net Run Rate as determined below.
- 45.3 Net Run Rate. A team's Net Run Rate (NRR) is calculated by deducting from the average runs per over scored by that team, the average runs per over scored against that team. In the event of a team being all out in less than its full quota of overs, the calculation of its Net Run Rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed. Only those matches where results are achieved will count for the purpose of NRR calculations.
- 45.4 A tie is determined by equal runs scored irrespective of wickets lost. In the event of a tied match, a 'Super Over' will be contested in order to achieve a result. The 'Super Over' will take place immediately after the tied match is completed and will occur on the pitch used for the match. The 'Super Over' will consist of one over extra per team with the higher score winning. If the scores are still tied after the 'Super Over' then the process will continue until there is a winner. The team batting 2<sup>nd</sup> will bat 1<sup>st</sup> in the Super Over with fielding restrictions being as per the last 5 overs (5 fieldsmen outside the circle). A batsman dismissed during a 'Super Over' is out and may not bat again during any subsequent Super Overs. There is no restriction on how many

bowlers can be used during the Super Over process, but no bowler may bowl more than 6 balls in total. For Net Run Rate calculations Super Over results will count.

45.5 The four highest placed teams will be ranked (1 to 4) based on their performances in the Preliminary Rounds and the semi-finals will be played as follows:

1 v 4, 2 v 3. The two winning semi-finalists will play off in the Grand Final.

## 46 RESTRICTIONS ON THE PLACEMENT OF FIELDSMEN

At the instant of delivery there shall not be more than five fieldsmen on the leg side. Fielding restrictions will apply as follows:

- for the first 5 overs of an innings up to 2 fieldsmen will be allowed outside a 30-metre circle
- for the next 5 overs (overs 6-10) up to 3 fieldsmen will be allowed outside a 30-metre circle
- for the next 5 overs (overs 11-15) up to 4 fieldsmen will be allowed outside a 30-metre circle
- for the remaining 5 overs (overs 16-20) up to 5 fieldsmen will be allowed outside a 30-metre circle.

In an interrupted or reduced over match then fielding restrictions will apply as follows:

Length (overs)	2 out	3 out	4 out	5 out
20	1-5	6-10	11-15	16-20
19	1-4	5-9	10-14	15-19
18	1-3	4-8	9-13	14-18
17	1-2	3-7	8-12	13-17
16	1	2-6	7-11	12-16
15	1-5	6-10	11-15	
14	1-4	5-9	10-14	
13	1-3	4-8	9-13	
12	1-2	3-7	8-12	
11	1	2-6	7-11	
10	1-5	6-10		

Less than 10 overs each = no match.

## 47 BOWLING PROCEDURE

- 47.1 Overs are to be bowled in five over blocks alternating between ends i.e. overs 1 to 5 are bowled from one end, 6-10 from the other end etc
- 47.2 At the end of each over, only the two batsmen change ends (only officially appointed professional umpires are to officiate at the bowler's end).
- 47.3 Apart from normal fielding position changes, the fieldsmen only change after each five over block. At the end of each five over block the batsmen remain at the same end (as do umpires if 2 officially appointed umpires are in charge).
- 47.4 Matches may be played by bowling from only one end if umpires decide that the other end is unfit for play (wet, sun glare etc) or other exceptional circumstances (e.g. propensity for lost balls).
- 47.5 No bowler shall bowl more than 4 overs in an innings.
- 47.6 In a delayed or interrupted match where the overs are reduced for both teams or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed. Where the

total overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

- 47.7 In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be allowed by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

## 48 DECLARATIONS

The Captain of the batting side may not declare his innings closed at any time during the course of the match.

## 49 FREE HIT AFTER A FOOT FAULT NO BALL

- 49.1 The delivery following a no ball called for a foot fault (Law 24.5) shall be a free hit for whichever batsman is facing it. If the delivery for a free hit is not a legitimate delivery (any kind of no ball or wide ball), then the next delivery will become a free hit for whichever batsman is facing it.
- 49.2 For any free hit, the striker can be dismissed only under the circumstances that apply for a no ball, even if the delivery for the free hit is called a wide ball.
- 49.3 Field changes will only be permitted for free hit deliveries if a different batsman is on strike for the free hit delivery.

## 50 TIMED OUT

The incoming batsman must be in a position to take guard or for his partner to be ready to receive the next ball within 1 minute and 30 seconds of the fall of the previous wicket or he will be dismissed "timed out". The incoming batsman is expected to be ready near the boundary to make his way to the wicket immediately a wicket falls and is expected to jog to the wicket.

## 51 CLOTHING

Players must wear coloured shirts, pants and equipment subject to approval, in advance, from the RDCA Senior Committee. Pads must also be coloured or have coloured cladding.

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