

<p>FACE TO FACE EDUCATION –Courses are designed and delivered to encourage participants to interact with the content, and share experiences, expertise, challenges, concerns, and successes. This format is especially effective when interaction and immediate feedback are important.</p> <p><u>Statewide</u>: Opportunity to work with participants from across the state and learn from their varied experience. Often multiday programs and focused on mandatory education requirements. (Portions of these programs may also appear online in video format). This delivery option is the most costly form of education per participant.</p> <p><u>Regional</u>: Focused on a tighter geographical area and content that can be covered in a one-day format. } Less costly than statewide</p> <p><u>Local</u>: Content delivered by courts internally or through the Local Court Initiative.</p>
<p>ONLINE VIDEO–Video for content that can be developed in short segments designed for focused and/or “just-in-time” learning. (24/7)</p> <p><u>Lecture Series</u>–Discrete topics delivered in primarily lecture format by one or more subject matter experts that last 30 minutes to 1 hour.</p> <p><u>10 minute Mentor</u>–This series consists of short topic videos presented by judicial officers who are experts in the areas they discuss.</p> <p><u>Video Simulation Series</u>–A series of short videos demonstrating techniques that participants can use to increase efficiency and effectiveness.</p>
<p>BROADCAST–Scheduled courses developed for delivery through the statewide satellite broadcast system and focused on specific audiences.</p> <p><u>Live Broadcast</u>–Content selected is may be either lecture/information based (short format) or skills based (1-2 hour format).</p> <p><u>Individual & Facilitated Locally</u>–Courses are repurposed for online desktop viewing and/or viewed by a group in a face-to-face course facilitated locally from DVD.</p>
<p>SELF-PACED ONLINE –Education that is designed for and housed online. These courses represent a range of complexity and interactivity. Content is generally stable, with limited updating requirements. Courses are designed for participants who are new to the content, or in need of a refresher. Additionally, online courses provide judicial branch audiences with a convenient reference for related statutes, rules, and forms. (24/7)</p>
<p>PUBLICATIONS– Bench Guides, Bench Handbooks, Benchbooks and Job Aids are resources written and updated by staff with review by workgroups. These are available in hard and/or soft copy online. (24/7)</p>
<p>VIDEO CONFERENCE TRAINING–Video Conferencing is linking two or more locations (up to 8) by two-way video, allowing participants to communicate with each other and faculty during the course. Best designed for small numbers in multiple locations and short formats (1-2 hours). Currently only available at the Appellate Courts and the AOC Regional Offices.</p>
<p>WEBINARS– Short for Web-based seminar. These are courses transmitted over the internet consisting of a shared group environment online which includes live audio and video communication with an audience that is in a remote location from the faculty. Webinars may include video, PPT, chat capability with faculty, faculty feedback, and polling for audience participation. (i.e. WebEx)</p>

Each of these delivery options can be part of a blended learning plan. For example, a face-to-face course might require participants to complete an online course prior to attending the course or a webinar might follow a studio video as a way to engage the participants further to a deeper understanding of the content.

INSTRUCTIONAL ACTIVITIES MATRIX*

Grayed out boxes represent methods that are generally not compatible with corresponding activities.

Instructional Activities	Complex knowledge/skill building, interactive			Basic knowledge, limited skill development, one-way delivery			
	Face-to Face	Video Conference	Webinar	Online Video	Satellite Broadcast	Self-Paced Online Course	Publications
Case Studies/Hypotheticals	✓	✓	✓	✓	✓	✓	✓
Peer Presentations	✓	✓					
Role-Playing/Simulations ¹	✓	✓					
Demonstration	✓	✓	✓	✓	✓	✓	
Writing	✓						
Small Group Discussions	✓	✓			✓		
Tests, Self-Assessments	✓	✓	✓		✓	✓	✓
Question & Answer	✓	✓	✓		✓		
Panels/Debates	✓	✓	✓	✓	✓		
Handouts/Course Materials	✓	✓	✓	✓	✓	✓	✓
Lecture	✓	✓	✓	✓	✓	✓	
Research							✓
Mentoring/Coaching	✓						
Brainstorming	✓	✓	✓				
Games/Responders	✓						
Job Aids	✓	✓	✓	✓	✓	✓	✓

Complex knowledge/skill building, interactive, preferably smaller audience size. Acquiring complex knowledge and/or skill building typically requires more formal instruction and/or mentoring with small numbers of learners. Face to face classes, live video/web conferences, and instructor-led online course are best suited for content that requires significant interaction between participants and instructor(s).

Basic knowledge, one-way delivery, unlimited audience. Basic knowledge and information can be learned on one's own by providing learners access to books, electronic resources, self-directed online courses job aids, etc. Satellite broadcast and lecture-type methods can also be used to deliver basic knowledge, particularly to large audiences where interaction between participants and instructor(s) is not critical to learning the content.

* Adapted from 2001/2002 Distance Education Yearbook, Delivering Instruction at a Distance Using a Blended Approach, by Simone Conceicao-Runlee.

¹ These are Role Playing and Simulations that are performed by the participants