

TITLE: Let's Go... (places, travel, transport, environments) (to the woods Gruffalo, to the sea rainbow fish/Noahs Ark, to the beach Lighthouse keepers lunch, the farm scarecrows wedding) Transport for each, buses, boats, tractors, trucks Emergency Vehicles. (to the moon?!)

VISIT : Gruffalos/Light house keepers picnic/Fire station/Farm piglets

ROLE PLAY: Travel Centre/Emergency Centre

<b>ENGLISH</b>	<b>ART &amp; DESIGN</b>	<b>LANGUAGES</b>
The Gruffalo: The rainbow fish The naughty Bus The lighthouse keepers Lunch The scarecrow's wedding Whatever next: space Meerkat Mail Non fiction transport books Environment descriptions, invitations, letters from, Postcards, lists, recipes, stories	Stain glass Rainbow fish Woodland art Sand/multi media collage-beaches/sea Papier mache light houses Transport models from all literature	Hello to all the children of the world song: link to world map.  Vocabulary Development Environment, country, continent, earth, globe, ocean, transport, similarity, difference, lighthouse, force, character, personality,
<b>SCIENCE</b>	<b>DESIGN &amp; TECHNOLOGY</b>	<b>COMPUTING</b>
Compare environments and talk about changes/differences Weather records and seasons Transport travel:- surfaces effecting speed and distance of travel Pullies: Light house keeps picnic basket Life cycles: farm chickens and eggs, Sicking and floating : rainbow fish Water rockets: Distance and speed Growing	Food planning and making: picnics/ Gruffalo recipes Tent/ Den for the woods: material properties Picnic box for the lighthouse keeper to keep it safe Rocket for water rocket	Finding images online to share Taking pictures of environments Using purposeful technology: fridge/oven for DT Timers for transport speed records Bee bots to direct to places on maps Filming rockets to watch back
<b>HISTORY</b>	<b>MUSIC</b>	<b>RE</b>
Lighthouse history: uses and development Transport changes over time: where we can travel and how. Horse and kart, cars, trains, planes, rockets)	Music to match stories. Writing image music to play to stories and poems Matching sounds to words and actions Speed of music-links to transport. Compare music representing space, the sea, the wild, imagine and describe	God made the world: explore special places and how they make us feel.  Noahs Ark-boats work-The great flood
<b>GEOGRAPHY</b>	<b>PE</b>	<b>MATHS</b>

Environments, similarities and differences.  
Introduction to world map and continents and seas

Control and games.  
Develop Ball skills for mini football and netball  
  
Refine fine motor skills: buttons and laces/pencil control

Consolidate numbers to 20  
Count in 2's 5's and 10's  
Addition and subtraction  
Doubling, halving and sharing:  
Number bonds: part part whole model-rapid recall  
Tens frames recall  
Review 3d shape and description  
Speed, distance and time in experiments using measures  
and timers to develop language  
Days and months recall  
Money language (role play)