

TITLE: What did the Romans ever do for us?

VISIT: Danelaw Living History Museum

ROLE PLAY: Roman chariot

ENGLISH	ART & DESIGN	LANGUAGES
<p>Book: Horrible Histories: Rotten Romans Aquila</p> <p>Read Shakespeare’s Julius Caesar – look at characters – what words would you use to describe the characters? – how does the author describe the characters, why?</p> <p>Explore the layout of plays – colons, directions in brackets, italics – look at examples – in groups children write their own play using roman gods and perform</p> <p>Explore language to persuade and promote – children write an advert to sell a Roman artefact</p> <ul style="list-style-type: none"> - children write speeches to become Emperor – children vote for favourite speech and winning child becomes emperor of class for a day <p>Diary of a Roman – children chose who to write as – soldier, emperor, slave etc. – look at great adverbials and connectives to use in writing</p> <p>Descriptive writing – children image they are a Roman legionary arriving in Britain</p> <p>Children write informal letter home to families as a Roman soldier</p> <p>Using a dictionary children find English words with Latin origins</p>	<p>Dye wool using natural dyes (or already dyed depending on time, make a mini loom from cardboard and weave a square of fabric using the loom</p> <p>Use of small pieces of paper Roman mosaics – look at examples of Roman mosaics, design own (or use templates) and chose which material to use – paper, magazines etc.</p> <p>Explore great Roman artist, architects and designers</p>	<p>French – learn words for food. Children talk about what they have eaten</p> <p>Recognise key phrases in written text</p> <p>In pairs children write and perform a restaurant routine</p> <p>Describe the planets</p> <p>Produce a presentation or booklet on the planets</p> <p>Understand and give directions – make assault course around the playground and guide each other</p>
SCIENCE	DESIGN & TECHNOLOGY	COMPUTING
<p>Movement of the sun, moon, earth and other planets</p> <p>Understand night and day – movement of the sun across the sky – what did the Romans know and believe about the planets</p> <p>And how is that different to now – how did the planets get their names?</p> <p>Materials – suitability, which materials would be best used to make an aqueduct, a catapult, soldiers shield etc. – why? what would happen if we used different materials?</p>	<p>Children make Roman statues/busts of themselves, using accurate measurement and scale – for clay models, mould and join slip clay – keep clay moist to work, use clay handling techniques to improve work.</p> <p>Healthy eating</p> <p>Where food comes from</p> <p>Roman food – baking bread, follow a recipe to make bread</p> <p>Libum – Roman Cheesecake</p>	<p>Design roman villa and make a digital layout – using scale, labelling rooms and including features</p> <p>Use of internet search engines to research Roman Britain</p> <p>Use satellite maps to identify geographical features of Roman Empire</p>

<p>Mechanism, gears, levers and pulleys – how did Romans use these to build?</p>	<p>Use a range of materials to design and model a Celtic or Roman building</p> <p>Design and make a roman catapult – look at examples - test to see which work the best</p>	
<p>HISTORY</p>	<p>MUSIC</p>	<p>RE</p>
<p>Roman Britain – understand the effect of the Roman Empire on Britain</p> <p>Julius Caesar’s failed invasion – storyboard of what happened</p> <p>Religion – paganism to Christianity – comparison of pagan druid priest and Christian priest – picture and description of role/beliefs</p> <p>Buildings and remains – villas, Hadrian’s wall, roads – find on maps and satellite images, design own Roman villa and make shoebox model</p> <p>Resistance – Boudicca (Celts and Scots) – create wanted poster for Boudicca – including great descriptive words that Romans might have used about her – use historical sources from the time to describe and draw Boudicca</p> <p>From research on Boudicca, debate if she was a good person</p> <p>Explore how archaeologists discover and understand evidence about the past, work as a group to hypothesise using primary source evidence</p> <p>Compare a celtic village and town – children give opinion and reasons for where they would prefer to live</p>	<p>Look at music and musical instruments that were played in Roman times</p>	<p>Harvest Festival – class assembly for harvest festival at church – hold coffee afternoon in school to raise money for charity</p> <p>People of God – how can following God bring freedom and justice</p> <p>Incarnation – Was Jesus the Messiah?</p> <p>Religion in Roman Britain – paganism to Christianity – comparison of pagan druid priest and Christian priest – picture and description of role/beliefs</p>
<p>GEOGRAPHY</p>	<p>PE</p>	<p>MATHS</p>
<p>Discover the extent of the Roman Empire and find the modern day countries using maps, atlases, globes, reference book, and computer maps – Colour world map to show the extent of the Roman Empire</p> <p>Discover how geography would be different in various parts of the empire – on map label various parts with features of land, animals, plants and people that are found there and famous landmarks</p>	<p>Dance – Group composition inspired by Roman army</p> <p>Moving in unison and cannon formation, including lifts</p> <p>Gymnastics – balances and points of contact in balances, counter balance and counter tension in paired balances – children create routines in groups</p>	<p>Daily times table practise</p> <p>Number and Place value</p> <ul style="list-style-type: none"> - roman numerals - reading and ordering numbers to 1,000,000 - rounding numbers to 1,000,000 - negative numbers <p>Addition and Subtraction</p> <ul style="list-style-type: none"> - add four digit numbers (column method) - subtract four digit numbers (column method)

How to read and understand symbols on maps – follow routes on map of playground and correctly identify features - roman forts, villa, cemetery etc.

Roman sites – use maps and atlases of UK to plot various roman sites that are left in UK today

Longitude, latitude, the equator, hemispheres, tropics and time zones

- estimate and approximate
- inverse operations
- multi-step problems

Statistics

- line graphs
- tables, two-way tables and timetables

Multiplication and Division

- multiples, factors and common factors
- prime numbers
- square and cube numbers
- multiplying and dividing by 10,100,1000
- multiples of 10,100,1000

Perimeter and Area

- measure and calculate perimeter
- area of rectangles
- area of compound shapes
- area of irregular shapes