

Course 1: Lesson 4
Flying Helicopter

Objective:

We will make an application of a helicopter flying in the sky.



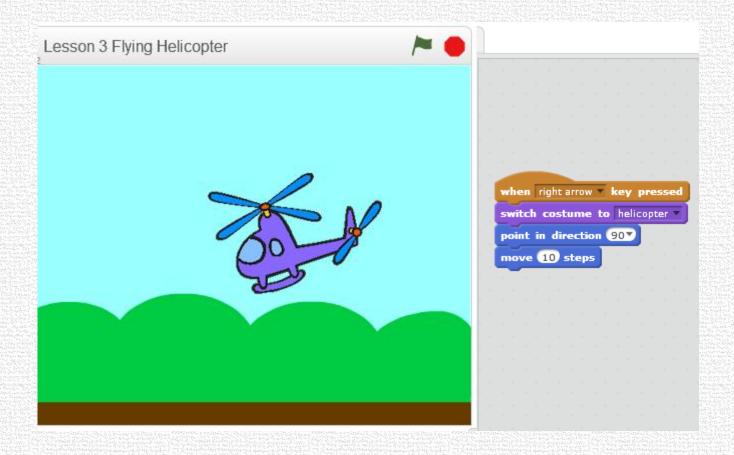
Flying Helicopter:

Thinking Questions:

- 1) What things we will need on the stage?
- 1) A sprite "Helicopter"
- 2) A backdrop which can help us see that helicopter is flying
- 2) What should happen on the stage?

Helicopter will move left, right, up and down when the arrow keys are pressed on the keyboard.

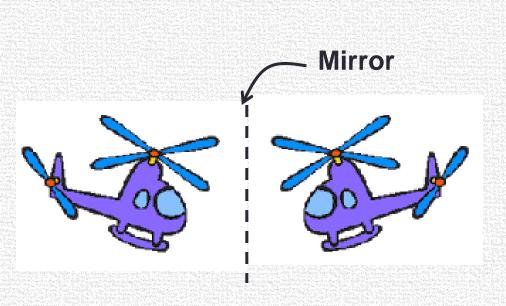
Flying Helicopter: (Teacher models...)

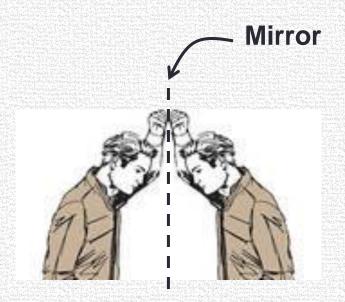


Flying Helicopter:

Mirror Image

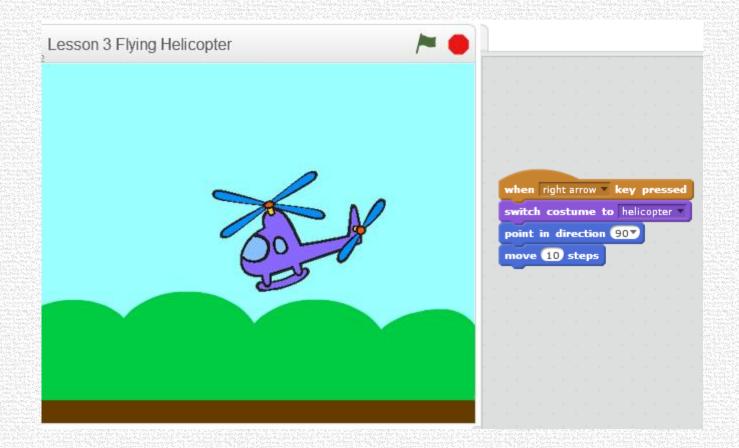
A mirror image is exactly identical image formed opposite to the mirror and its revered.





Flying Helicopter: (Teacher work with kids...)

- What should I do first?
- What should I do next?

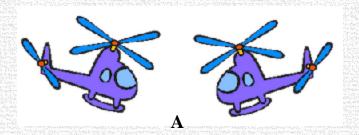


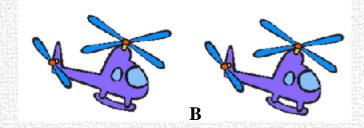
Quiz 1:



Talk to your partner:

Which of the following which shows the mirror image of the Helicopter?







Let's share.

Quiz 2:



Talk to your partner:

Say Yes or No and give reason.

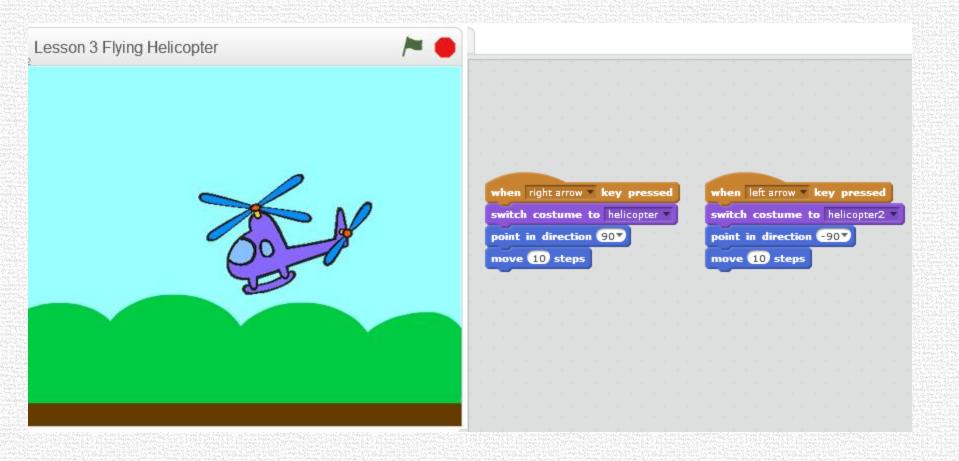
We want to make an application to make a helicopter fly of the stage. In the application, we want to write a program to make the helicopter move left when the left arrow key is pressed. Will the program below work?



Let's share.



Flying Helicopter: (Kids work on their own...)



Assessment

Closing:

- 1. What did we do today?
- 2. What is one thing that you liked the most?
- 3. What did you learn?

Thank you