

**NORTH STAFFS JUNIOR YOUTH LEAGUE
(PART OF STAFFORDSHIRE LADSANDADS CLUB)**

Inter Area, League Cups & Shields & DBFT Competitions Rules.

Inter Area Cups Competition Rules Season 2019-2020

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All correspondence and communications must be through the Branch Fixture Secretaries.

2. Qualification

- a) All Teams must participate in this competition.
- b) All registrations must be as NSJYL Rule 18.A.
- c) Players must have played two (2) League games to qualify for the Semi Final & Final. (Except with the approval of The Management Committee).
- d) Alterations to the Team Registration Sheets (LD 01) should be received by the League Registration Secretary 5 days prior to the Conference dates.
- e) The Registration Secretary shall forward the Team Registration Sheets to the Home Branch Secretary prior to the dates of the fixtures.

3. Conference Dates

These will be updated each season by the Management Committee and must be adhered to by all Teams, any games not played on these dates must be played as directed by the Fixture Secretary.

4. Fixtures

- a) All games up to and including the Semi Finals shall be played at the ground of the first team drawn. In the case that the Home Teams ground is unfit for any reason, the match must be switched to the opponent's ground if it's available
- b) The Final shall be played at a ground to be decided by the Management Committee.
- c) All kick off times will be as published by the Fixture Secretary or agreed by him.

5. Game Duration

- a) Mini-Soccer:

Under U9's Colts, 9's and 10's: 15 Minutes each half.

Each fixture must be played to a conclusion and will be two games with the aggregate score from Both games deciding the winners. In the event of the aggregate scores being level, the result shall be determined by taking kicks from the penalty mark in accordance with the Referee's Chart and International Board Decision (see (c)).

- b) Youth Football

Under 11's	-	30 Minutes each half
Under 12's	-	30 Minutes each half
Under 13's	-	35 Minutes each half
Under 14's	-	35 Minutes each half
Under 15's	-	40 Minutes each half

All games shall be played to a conclusion. Extra time of five (5) minutes each way shall be played if necessary to obtain a result and if the scores are still level, the result shall be determined by the taking of kicks from the penalty mark in accordance with the Referee's Chart and the International Board Decisions (see (c)).

- c) Five (5) players to be selected from players playing at the end of the drawn tie with five (5) alternate penalties to be taken by each team. If a draw remains, sudden death penalties to are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.

6. Team Registrations Check

- a) A Branch committee official should check off both teams in the presence of both Team Managers before the start of the game. Any player found not listed or providing incorrect information against the appropriate Team Registration Sheet will be ineligible to play.

7. Breach of Rules

Any Club proved as to playing an illegible player may be struck out of the Competition. The tie shall be awarded to their opponents, where possible. In the event that the tie cannot be awarded to the opponents then the provisions of NSJYL Competition Rule 6(D) will apply. Any other breach of Rules will be dealt with under to provision of NSJYL Rule 6(D).

Area Cup Festival Rules For Mini Soccer, Under 7's & U8's Age Groups
The U7's will be known as The Doug Brown Festival

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All correspondence and communications must be through the Branch Secretaries.

2. Qualification

- a) All Registrations must be as NSJYL Competition Rule 18.(A)
- b) Teams nominated by their Branch will participate in this competition. The competition will be held for Mini Soccer Under 7's & 8's age groups.
Each U7's team will consist of a maximum of: nine (9) players.
Each U8's team will consist of a maximum of; nine (9) players
- b) Competition Rules are updated annually

3. Team Registrations Check

- a) All Teams to register at the appropriate registration point one 45 minutes before the commencement of the Tournament.
- b) All players will be checked on the day of the Competition against the Team Registration Sheets . Any player found to be ineligible will not be allowed to play.

4. Competition Date & Venue

These will be notified at the January General Management meeting. The Competition is normally held towards the end of the season.

5. Format

- a) The competition will normally be based on a League basis with teams split into two Groups. The winners and runners-up of each Group will go through to the Semi-Finals.
- b) Winners of Group 1 will play Runners-up from Group 2
- c) Winners of Group 2 will play Runners-up from Group 1
- d) Due to any teams failing to turn up, the format and fixtures may be changed on the day.

6. Points Allocation

- 3 Points for a Win
- 2 Points for a Score Draw
- 1 Point for a No-Score Draw
- 1 Point for 3 Goals or more scored in a single game.

7. Game Duration

These will be as directed on the fixtures sheet.

- a) In the event of any teams being level on points for any place in a Group, the final position shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.
- b) If a draw remains, sudden death penalties are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.
- c) If scores are level at the end of the Semi-Finals the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.
- d) If the scores are level at the end of the Finals extra time of 3 Minutes each way shall be played. If the scores are still level then the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.

8. Discipline

- a) A Sin Bin will operate for any player committing a cautionable offence. The player will remain in the Sin Bin until the end of the period of play in which the offence was committed. Two Sin Bins in one game is equivalent to a sending off (red card).

- b) Any player sent off (red card) shall miss the next game. Players with two sendings off will not be allowed to take any further part in the event.

9. Substitutes

All substitutes must be used and rotated during all of the games.

10. Match Officials

All games will be controlled by Referees or Match Officials nominated by the Referees' Secretary.

11. Breach of Rules

Any other breach of Rules will be dealt with under to provision of N.S.J.Y.L. Rule 6(D).

In the event of non attendance of a team, a minimum of ten (£10) pounds fine will be imposed.

12. Colours.

In the event of a clash of colours the First drawn team should change.

13. Footballs

Footballs will be provided by the Management Committee

14. Trophies

a) The winning Teams will receive a Festival Trophy.

b) Individual medals will be provided for all players of the winners and runners up teams.

15. Appeals or Complaints

Any appeal concerning breach of rules on the day should be submitted in writing to the Competition officials within 30 minutes of the match completion All decisions will made on the day and will be final. (no disputes regarding referees' decisions will be considered).

League Cups - Competition Rules

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All communications must be through the Branch Fixture Secretaries.

2. Qualification

- a) All registrations must be as NSJYL Competition Rule 18(A).
- b) No player shall be eligible to play in a Semi Final or Final tie who has not played at least one game in the Competition or two league games for their club, except with the approval of the Management Committee.

3. Conference Dates

These will be updated each season by the Management Committee and must be adhered to by all Teams, any games not played on these dates must be played as directed by the Fixture Secretary.

4. Fixtures

- a) All games will normally be on a KO basis unless decided otherwise by the Management Committee.
- b) All games up to and including the Semi Finals shall be played at the ground of the first team Drawn. In the case that the Home Teams ground is unfit for any reason, the match must be switched to the opponent's ground if it's available.
- c) The Final shall be played at a ground to be decided by the Management Committee.
- d) All kick off times will be as published by the Fixture Secretary or agreed by him.

5. Game Duration

- a) Mini-Soccer:
U7's & U8's; 10 Minutes each half.
Under 9's Colts, 9's and 10's: - 15 Minutes each half.
Each fixture must be played to a conclusion and will be two games with the aggregate score from Both games deciding the winners. In the event of the aggregate scores being level, the result shall be determined by taking kicks from the penalty mark in accordance with the Referee's Chart and International Board Decision (see (c)).

- b) Youth Football

Under 11's	-	30 Minutes each half
Under 12's	-	30 Minutes each half
Under 13's	-	35 Minutes each half
Under 14's	-	35 Minutes each half
Under 15's	-	40 Minutes each half

All games shall be played to a conclusion. Extra time of five (5) minutes each way shall be played if necessary to obtain a result and if the scores are still level, the result shall be determined by the taking of kicks from the penalty mark in accordance with the Referee's Chart and the International Board Decisions (see (c)).

- c) Five (5) players to be selected from players playing at the end of the drawn tie with five (5) alternate penalties to be taken by each team. If a draw remains, sudden death penalties are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.
- d) If the Competition is played on a Group basis goal difference will decide the placings.

6. Breach of Rules

Any Club proved as to playing an illegible player may be struck out of the Competition. The tie shall be awarded to their opponents, where possible. In the event that the tie cannot be awarded to the opponents then the provisions of NSJYL Competition Rule 6(D) will apply. Any other breach of Rules will be dealt with under to provision of NSJYL Competition Rule 6(D).

League Challenge & Subsidiary Shields - Competition Rules

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All communications must be through the Branch Fixture Secretaries.

3. Qualification

- a) All registrations must be as NSJYL Competition Rule 18(A).
- b) No player shall be eligible to play in a Final tie who has not played at least one game in the Competition or two league games for their club, except with the approval of the Management Committee.

3. Conference Dates

These will be updated each season by the Management Committee and must be adhered to by all Teams, any games not played on these dates must be played as directed by the Fixture Secretary.

4. Fixtures

- a) All games will normally be on a league group basis unless decided otherwise by the Management Committee.
- b) All games up to the Final shall be played at the ground of the first team drawn. In the case that the Home Team's ground is unfit for any reason the Match must be switched to the Opponents ground if available.
- c) The Final shall be played at a ground to be decided by the Management Committee.
- d) All kick off times will be as published by the Fixture Secretary or agreed by him.
- e) In the event of any teams being level on points for any place in a Group, the final position shall be decided by:
 - * Goal difference.
 - * Number of goals scored.

4. Game Duration

- a) Mini-Soccer:
 - Under 7's and Under 8's; 10 Minutes each half.
 - Under 9's and 10's: - 15 Minutes each half.
- b) Youth Football
 - Under 11's - 30 Minutes each half
 - Under 12's - 30 Minutes each half
 - Under 13's - 35 Minutes each half
 - Under 14's - 35 Minutes each half
 - Under 15's - 40 Minutes each half

6. Breach of Rules

Any Club proved as to playing an illegible player shall be struck out of the Competition. The game shall be awarded to their opponents, where possible. In the event that the game cannot be awarded to the opponents then the provisions of NSJYL Competition Rule 6(D) will apply. Any other breach of Rules will be dealt with under to provision of NSJYL Rule 6(D).

Doug Brown Founders Trophy-Competition Rules For Youth, Under 12, 14 & 15 Age Groups

The Competition is a one day event held at a single venue usually towards the end of the season. Doug Brown Founded Ladsandads in 1967. Over the years he promoted the organisation abroad and nationally. Through his work with the youth of our area he became an ambassador to Stoke-on-Trent and has twice had the honour of being The Lord Mayor of our City.

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All correspondence and communications must be through the Branch Fixture Secretaries.

2. Qualification

- a) All Branches of Ladsandads must participate in this competition by nominating a Team to represent their Branch. (Providing a Branch has the appropriate Age Groups).
- b) The competition will be held for Under 12's 9v9 (including U11's) Under 14's (including Under 13's) and Under 15's Age groups
U12's teams will consist of a maximum of up to thirteen (13) players.
U14's & U15's teams will consist of a maximum of up to fifteen (15) players.
- c) Competition Rules are updated annually.

3. Team Registrations Check

- a) All Teams to register at the appropriate registration point one (1) hour before the commencement of the Tournament.

4. Competition Date & Venue

These will be notified at the January General Management meeting. The Competition is normally held towards the end of the season.

5. Format

- a) The competition will normally be based on a League basis with all Branches split into two Groups. The winners and runners-up of each Group will go through to the Semi-Finals.
- b) Winners of Group A will play Runners-up from Group B
- c) Winners of Group B will play Runners-up from Group A
- d) There will be NO OFFSIDES in all games
- e) Due to any teams failing to turn up, the format and fixtures may be changed on the day.

6. Points Allocation

- 3 Points for a Win
- 2 Points for a Score Draw
- 1 Point for a No-Score Draw
- 1 Point for 4 Goals or more scored in a single game.

7. Game Duration

- a) Group games will be 8 minutes Each Way.
- b) Semi-Finals will be 10 minutes Each Way
- c) Finals will be 12 minutes Each Way
- d) In the event of any teams being level on points for any place in a Group, the final positions shall be decided by the taking of kicks from the penalty spot. If a draw remains, sudden death penalties are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.
- e) If scores are level at the end of the Semi-Finals the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.
- f) If the scores are level at the end of the Finals 4 Minutes extra time shall be played. If the scores are still level the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.

8. Discipline

- a) A Sin Bin will operate for any player committing a cautionable offence. The player will remain in the Sin Bin until the end of the period of play in which the offence was committed. Two Sin Bins in one game is equivalent to a sending off (red card).
- b) Any player sent off (red card) shall miss the next game. Players with two sendings off will not be allowed to take any further part in the Competition.

9. Substitutes

As per N.S.J.Y.L. Competition Rules 20(F).

10. Match Officials

All games will be controlled by Referees or Match Officials nominated by the Referees' Secretary.

11. Breach of Rules

The Management Committee has the right to award the game to the opposition Team in the appropriate circumstances.

Any other breach of Rules will be dealt with under to provision of N.S.J.Y.L. Rule 6(D).

In the event of non-attendance of Branch Teams, a minimum of ten (£10) pounds fine will be imposed.

12. Colours

In the event of a clash of colours the first drawn team should change.

13. Footballs

Footballs will be provided by the Management Committee.

14. Trophies

- a) Winning Teams of all Sections will receive a Doug Brown Founders Trophy.
- b) Individual mementoes will be provided for all players of the winners and runners up teams.

15. Appeals or Complaints

Any appeal concerning breach of rules on the day of the competition should be submitted in writing to the Competition officials within 30 minutes of the match completion. All decisions will be made on the day and will be final. (no disputes regarding referees' decisions will be considered).

Doug Brown Founders Trophy-Competition Rules For Mini Soccer, Under 10 Age Group

The Competition is a one day event held annually at a single venue towards the end of the season. Doug Brown Founded Ladsandads in 1967. Over the years he promoted the organisation abroad and nationally. Through his work with the youth of our area he became an ambassador to Stoke-on-Trent and has twice had the honour of being The Lord Mayor of our City.

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All correspondence and communications must be through the Branch Secretaries.

2. Qualification

- a) All Branches of Ladsandads must participate in this competition by nominating a Team to represent their Branch. (Providing a Branch has the appropriate age groups). The competition will be held for Mini Soccer Under 10's (including Under 9's) age groups.
- b) Competition Rules are updated annually

3. Team Registrations Check

- a) All Teams to register at the appropriate registration point one (1) hour before the commencement of the Tournament.

4. Competition Date & Venue

These will be notified at the January General Management meeting. The Competition is normally held towards the end of the season.

5. Format

- a) The competition will normally be based on a League basis with all Branches split into two Groups. The winners and runners-up of each Group will go through to the Semi-Finals.
- b) Winners of Group A will play Runners-up from Group B
- c) Winners of Group B will play Runners-up from Group A
- d) Due to any teams failing to turn up, the format and fixtures may be changed on the day.

6. Points Allocation

- 3 Points for a Win
- 2 Points for a Score Draw
- 1 Point for a No-Score Draw
- 1 Point for 3 Goals or more scored in a single game.

7. Game Duration

- a) * Group games:- 6 Minutes Each Way.
* Semi Finals:- 8 Minutes Each Way.
* Finals:- 10 Minutes Each Way.

- b) In the event of any teams being level on points for any place in a Group, the final position shall be decided by the taking of kicks from the penalty spot: If a draw remains, sudden death penalties are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.
- c) If scores are level at the end of the Semi-Finals the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.

- f) If the scores are level at the end of the Finals extra time of 3 Minutes each way shall be played. If the scores are still level then the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.

8. Discipline

- a) A Sin Bin will operate for any player committing a cautionable offence. The player will remain in the Sin Bin until the end of the period of play in which the offence was committed. Two Sin Bins in one game is equivalent to a sending off (red card).
- b) Any player sent off (red card) shall miss the next game. Players with two sendings off will not be allowed to take any further part in the Competition.

9. Substitutes

All substitutes must be used and rotated during the games.

10. Match Officials

All games will be controlled by Referees or Match Officials nominated by the Referees' Secretary.

11. Breach of Rules

The Management Committee has the right to award the game to the opposition Team in the appropriate circumstances.

Any other breach of Rules will be dealt with under to provision of N.S.J.Y.L. Rule 6(D).

In the event of non- attendance of Branch Teams, a minimum of ten (£10) pounds fine will be imposed.

12. Colours

In the event of a clash of colours the First drawn team should change.

13. Footballs

Footballs will be provided by the Management Committee

14. Trophies

- a) The winning Team will receive a Doug Brown Founders Trophy.
- b) Individual mementoes will be provided for all players of the winners and runners up teams.

15. Appeals or Complaints

Any appeal concerning breach of rules on the day of the competition should be submitted in writing to the Competition officials within 30 minutes of the match completion All decisions will be made on the day and will be final. (no disputes regarding referees' decisions will be considered).

Doug Brown Founders Festival Rules For Mini Soccer, Under 8's Age Group

It is a one day event held annually at a single venue towards the end of the season. Doug Brown Founded Ladsandads in 1967. Over the years he promoted the organisation abroad and nationally. Through his work with the youth of our area he became an ambassador to Stoke-on-Trent and has twice had the honour of being The Lord Mayor of our City.

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All correspondence and communications must be through the Branch Secretaries.

2. Qualification

- a) All Branches of Ladsandads must participate in this competition by nominating a Team to represent their Branch. (Providing a Branch has the appropriate age groups).
The competition will be held for Mini Soccer Under 8's (including Under 7's) age groups.
- b) Competition Rules are updated annually

3. Team Registrations Check

- a) All Teams to register at the appropriate registration point one (1) hour before the commencement of the Tournament

4. Competition Date & Venue

These will be notified at the January General Management meeting. The Competition is normally held towards the end of the season.

5. Format

- a) The competition will normally be based on a League basis with all Branch Teams split into two Groups. The winners and runners-up of each Group will go through to the Semi-Finals.
- b) Winners of Group A will play Runners-up from Group B
- c) Winners of Group B will play Runners-up from Group A
- d) Due to any teams failing to turn up, the format and fixtures may be changed on the day.

6. Points Allocation

- 3 Points for a Win
- 2 Points for a Score Draw
- 1 Point for a No-Score Draw
- 1 Point for 3 Goals or more scored in a single game.

7. Game Duration

- a) * Group games:- 6 Minutes Each Way.
* Semi Finals:- 8 Minutes Each Way.
* Finals:- 10 Minutes Each Way.
- b) In the event of any teams being level on points for any place in a Group, the final position shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions. If a draw remains, sudden death penalties are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.
- c) If scores are level at the end of the Semi-Finals the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.
- d) If the scores are level at the end of the Finals extra time of 3 Minutes each way shall be played. If the scores are still level then the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.

8. Discipline

- a) A Sin Bin will operate for any player committing a cautionable offence. The player will remain in the Sin Bin until the end of the period of play in which the offence was committed. Two Sin

- Bins in one game is equivalent to a sending off (red card).
- b) Any player sent off (red card) shall miss the next game. Players with two sendings off will not be allowed to take any further part in the event.

9. Substitutes

All substitutes must be used and rotated during all of the games.

10. Match Officials

All games will be controlled by Referees or Match Officials nominated by the Referees' Secretary.

11. Breach of Rules

Any other breach of Rules will be dealt with under to provision of N.S.J.Y.L. Rule 6(D).
In the event of non attendance of Branch Teams, a minimum of ten (£10) pounds fine will be imposed.

12. Colours.

In the event of a clash of colours the First drawn team should change.

13. Footballs

Footballs will be provided by the Management Committee

14. Trophies

- a) The winning Team will receive a Doug Brown Founders Trophy.
b) Individual mementoes will be provided for all players of the winners and runners up teams.

15. Appeals or Complaints

Any appeal concerning breach of rules on the day should be submitted in writing to the Competition officials within 30 minutes of the match completion All decisions will made on the day and will be final. (no disputes regarding referees' decisions will be considered).

Doug Brown Founders Festival Rules For Mini Soccer, Under 8's & Colts Age Group

It is a one day event held annually at a single venue towards the end of the season. Doug Brown Founded Ladsandads in 1967. Over the years he promoted the organisation abroad and nationally. Through his work with the youth of our area he became an ambassador to Stoke-on-Trent and has twice had the honour of being The Lord Mayor of our City.

1. Administration

- a) NSJYL Competition Rules will apply as far as possible and applicable.
- b) All correspondence and communications must be through the Branch Secretaries.

2. Qualification

- a) All Branches of Ladsandads must participate in this competition by nominating a Team to represent their Branch. (Providing a Branch has the appropriate age groups). The competition will be held for Mini Soccer Under U9's Colts age groups.
- B Competition Rules are updated annually

3. Team Registrations Check

- a) All Teams to register at the appropriate registration point one (1) hour before the commencement of the Tournament.

4. Competition Date & Venue

These will be notified at the January General Management meeting. The Competition is normally held towards the end of the season.

5. Format

- a) The competition will normally be based on a League basis with all Branches split into two Groups. The winners and runners-up of each Group will go through to the Semi-Finals.
- b) Winners of Group A will play Runners-up from Group B
- c) Winners of Group B will play Runners-up from Group A
- d) Due to any teams failing to turn up, the format and fixtures may be changed on the day.

6. Points Allocation

- 3 Points for a Win
- 2 Points for a Score Draw
- 1 Point for a No-Score Draw
- 1 Point for 3 Goals or more scored in a single game.

7. Game Duration

- a) * Group games:- 6 Minutes Each Way.
* Semi Finals:- 8 Minutes Each Way.
* Finals:- 10 Minutes Each Way.
- b) In the event of any teams being level on points for any place in a Group, the final position shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions. If a draw remains, sudden death penalties are to operate using the remainder of the players in each team using only the players left on the field of play at the end of the match.
- c) If scores are level at the end of the Semi-Finals the games shall be decided by the taking of
- d) kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.
- d) If the scores are level at the end of the Finals extra time of 3 Minutes each way shall be played. If the scores are still level then the games shall be decided by the taking of kicks from the penalty spot in accordance with the Referee's Chart and the International Board Decisions.

8. Discipline

- a) A Sin Bin will operate for any player committing a cautionable offence. The player will remain

in the Sin Bin until the end of the period of play in which the offence was committed. Two Sin Bins in one game is equivalent to a sending off (red card).

- b) Any player sent off (red card) shall miss the next game. Players with two sendings off will not be allowed to take any further part in the event.

9. Substitutes

All substitutes must be used and rotated during all of the games.

10. Match Officials

All games will be controlled by Referees or Match Officials nominated by the Referees' Secretary.

11. Breach of Rules

Any other breach of Rules will be dealt with under to provision of N.S.J.Y.L. Rule 6(D).

In the event of non attendance of Branch Teams, a minimum of ten (£10) pounds fine will be imposed.

12. Colours.

In the event of a clash of colours the First drawn team should change.

13. Footballs

Footballs will be provided by the Management Committee

14. Trophies

a) The winning Team will receive a Doug Brown Founders Trophy.

b) Individual mementoes will be provided for all players of the winners and runners up teams.

15. Appeals or Complaints

Any appeal concerning breach of rules on the day should be submitted in writing to the Competition officials within 30 minutes of the match completion All decisions will made on the day and will be final. (no disputes regarding referees' decisions will be considered).