

# The League of Kings

This is a six Kings of War gaming league. Where players are invited to play one "league game" of Kings of War each week. Table costs are either €5 per day or covered by membership. The initial opponent matches will be a random draw followed by swiss rounds.

To join in all players must bring a force of models chosen from the "Kings of War Rulebook" or "Uncharted Empires". Players are responsible for collecting and painting their own forces. Allies are permitted. There may be space for two extra players using the store armies, prizes may be differed to players who supply their own forces.

Each week a scenario will be chosen by the Mountain Lord and made available to all players. Army lists may only be altered when the points value increases.

Painted figures preferred & multi-basing is welcome. Unpainted armies must have the appropriate amount of figures in each unit. There is no preference of the manufacturer of miniatures, though if it is not obvious what the models are representing in the army, they may not be permitted. Any questions please ask ahead of the event.

## Game Sizes

Weeks 1 -2- 700 points

Weeks 3 -4 - 1000 points

Weeks 5 -6 - 1200 points

## Scoring

Win 15

Draw 10

Loss 5

With the following attrition modifiers:

960 pts and above 5/-5

720-959 4/-4

480 - 719 3/-3

240-479 2/-2

60 - 239 1/-1

0 - 59 0/0

Playing with a fully painted and based force +1