

Contact

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www.linkedin.com/in/johnconelea
(LinkedIn)

vimeo.com/johnconelea (Portfolio)

Top Skills

Video Production

Animation

3D Studio Max

John Conelea

Digital Video Production Artist

Reno, Nevada

Summary

A team oriented Video Production Artist and Animator with over 15 years of professional experience

Experience

Peppermill Resort Spa Casino

Digital Video Production Artist

September 2009 - Present

High-End Video Production, Video Editing, 3d Animation, Motion Graphics, and Graphic Design

I produce on-property digital advertising videos, along with Web/TV/Radio advertising assets.

Sick Kreations

Art Director

February 2010 - September 2013 (3 years 8 months)

Reno, Nevada Area

Contract Videogame Art Director on multiple top selling Xbox Live Videogames.

3G Studios Inc.

3D Environment Artist

November 2007 - September 2009 (1 year 11 months)

Created videogame Environments and Weapons for Xbox 360 and Wii videogames.

Cogswell Polytechnical College

Maya "Bootcamp" Instructor

June 2007 - July 2007 (2 months)

- Instructed the "2007 Maya Bootcamp" summer camp.

iD Tech Camps

3d Character Modeling Instructor

May 2007 - July 2007 (3 months)

- Instructed the 3d Character Modeling summer class at ID Tech Stanford Division.

Funkadillo Productions

3d Character Animation Technical Director

August 2006 - February 2007 (7 months)

Lead character modeler/technical director for the animated short: Macguffins Night Out. This piece won 1st place, Siggraph Space-time 2007, and was art directed by Gollum animator Patricia Hannaway.

Education

Cogswell Polytechnical College

Bachelor of Arts in Digital Art and Animation, Majored in 3d Modeling/
Texturing · (2004 - 2007)

Regional Technical Institute

Vocation Training, 3d Design and Animation · (2002 - 2004)

Caughlin Ranch